

Physical basis of medical ultrasound

Topics :

Sound as a mechanical wave

Frequency ranges - ultrasound

Generation of ultrasound

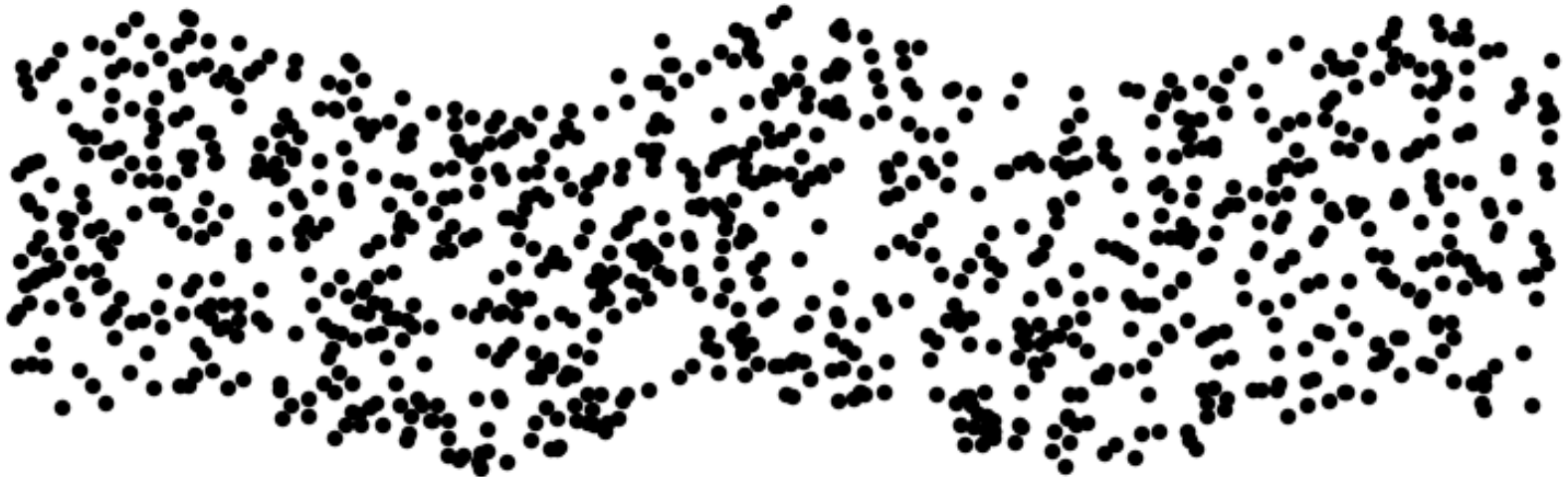
Ultrasound transducers – technical questions

Imaging by ultrasound

Doppler method

Medical imaging

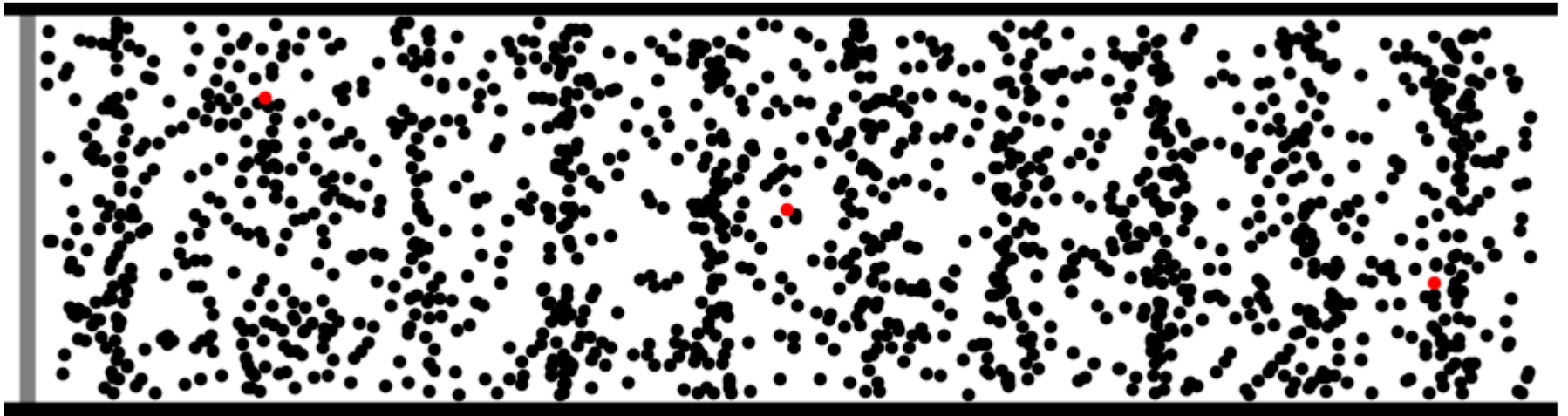
Transversal wave – such as light, or sound in some cases in solids



Transversal: wave propagation is perpendicular to the “motion”



Longitudinal waves:
propagation direction is parallel to the “motion”

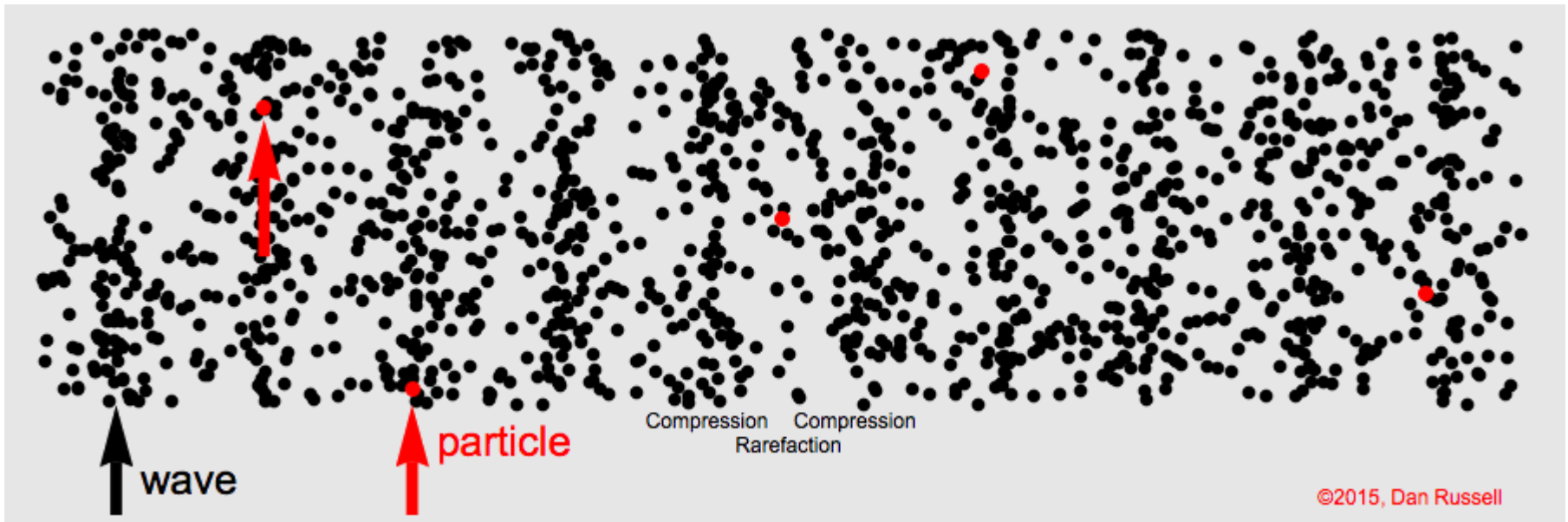


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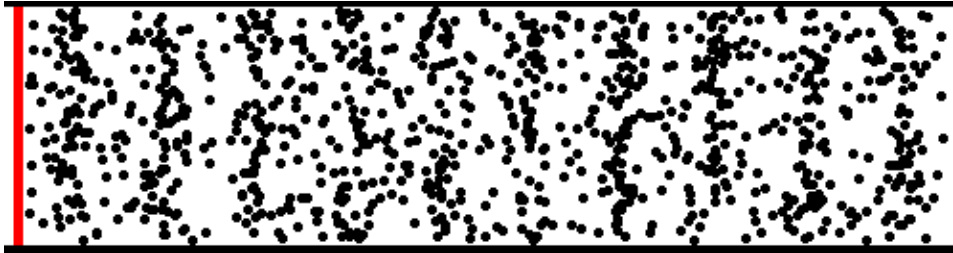
Moving surface (wave “source”)

Compression: pressure increase, density increase

Rarefaction: pressure drop, density drop



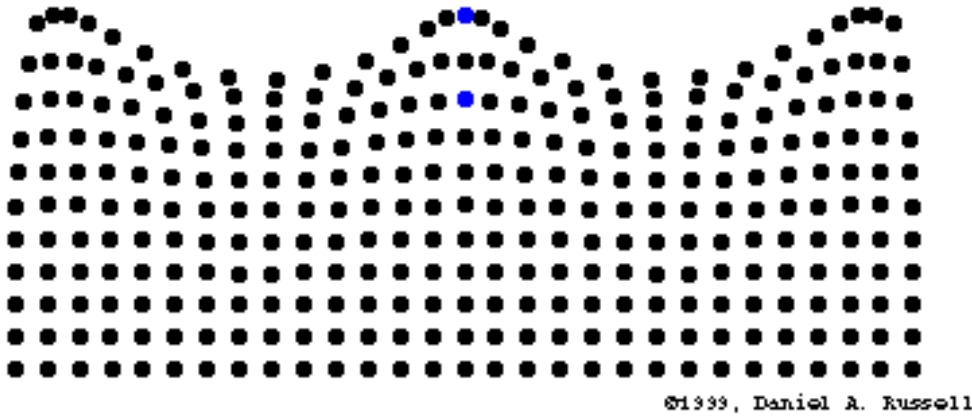
Longitudinal wave



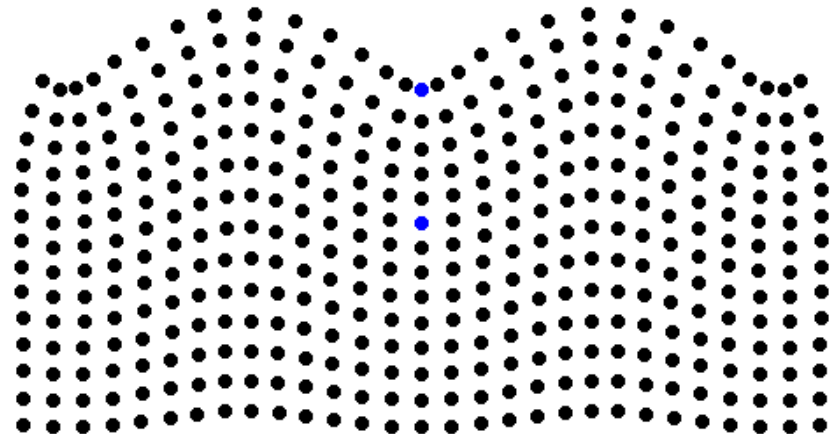
transversal wave



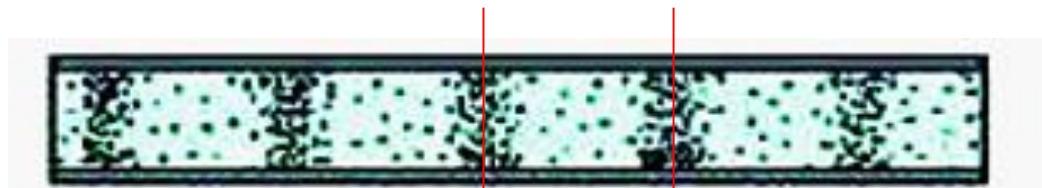
Surface wave



Rayleigh wave



whistle

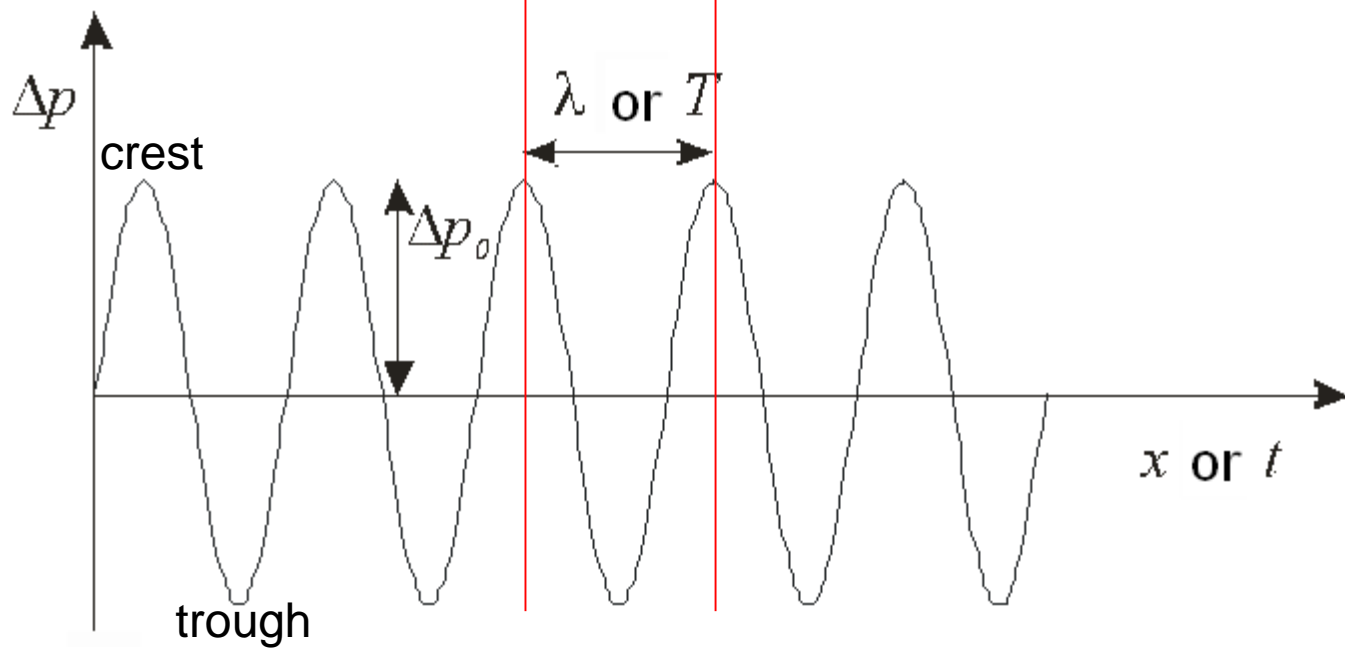


spring

compression
rarefaction



function



hydrostatic
pressure

pressure change,
sound pressure

$$p_{\text{total}} = p_{\text{hydrostat}} + \Delta p$$

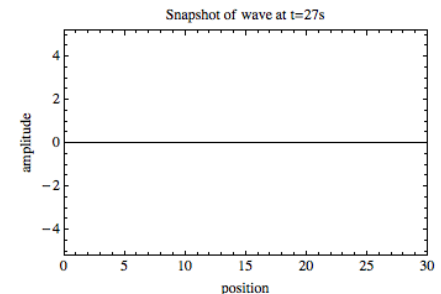
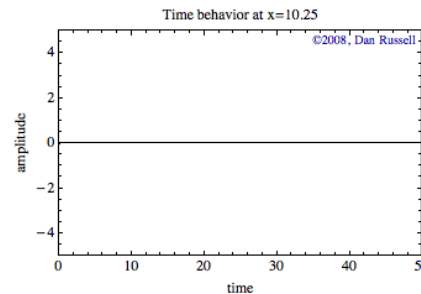
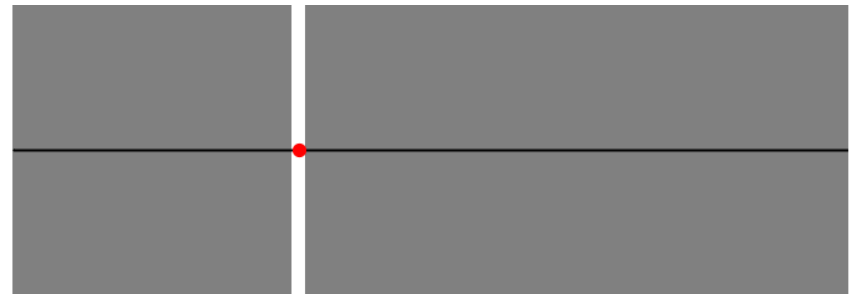
pressure DC + AC amplitude phase

$$\Delta p(t, x) = \Delta p_{\text{max}} \sin \left[2\pi \left(\frac{t}{T} - \frac{x}{\lambda} \right) \right]$$

$$c \cdot T = \lambda, \quad c = f \cdot \lambda$$

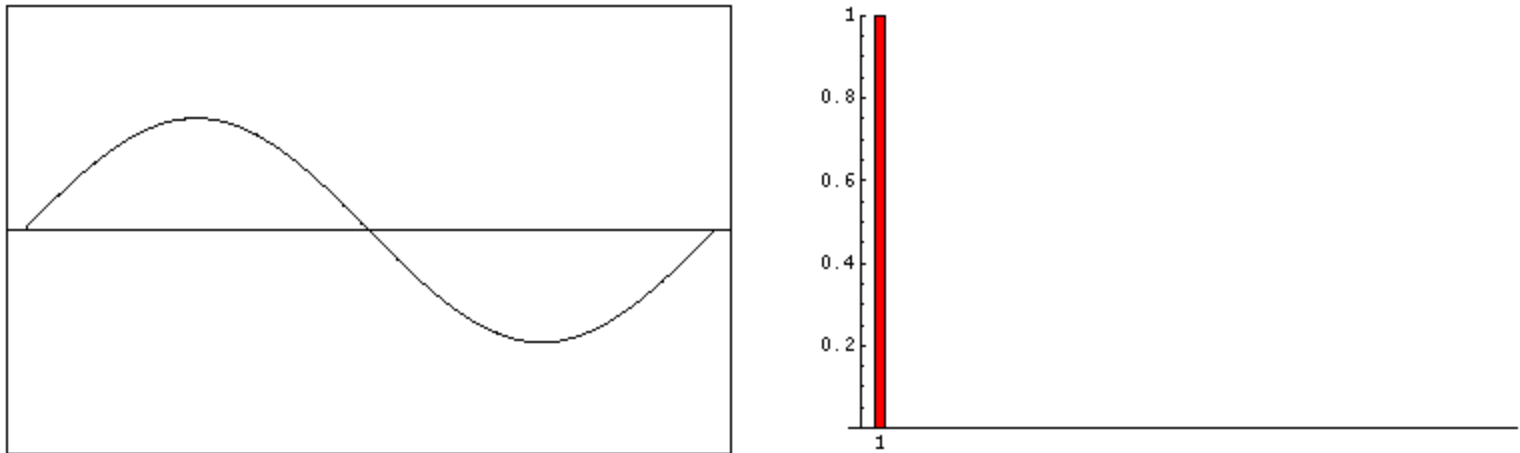
(see electrical analogy:
DC=direct current,
AC=alternating current)

Usually $p_{\text{hydrostat}} \gg \Delta p$



Frequency ranges – Fourier theorem

$$Signal(t) \leftrightarrow \sum_i A_i \cdot \sin(\omega_i t) + B_i \cos(\omega_i t)$$



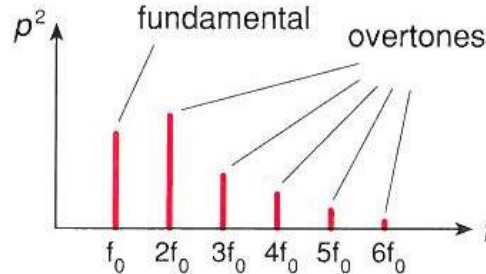
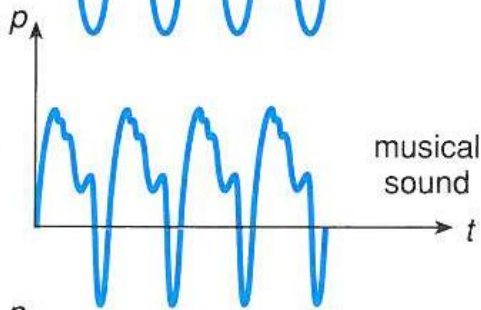
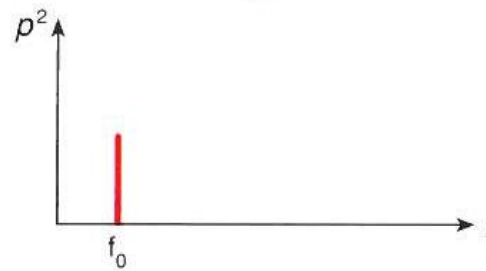
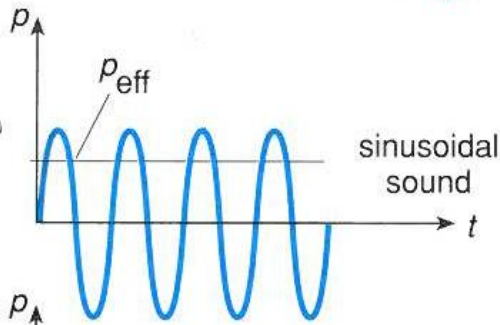
The more sin/cos signals we add, the better the accuracy

FOURIER - ANALYSIS

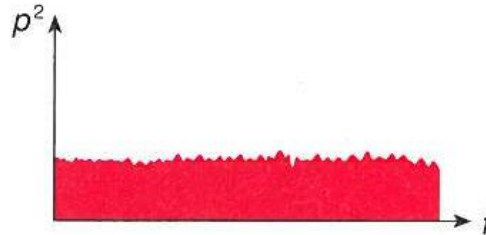
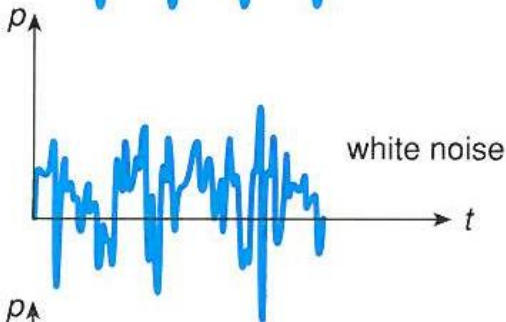
FOURIER - SYNTHESIS

TIME FUNCTION

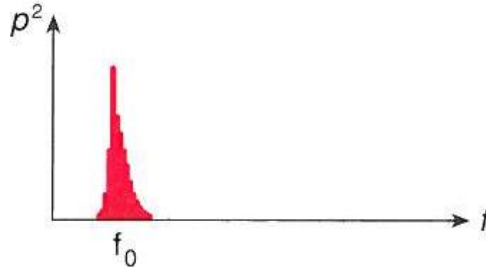
SPECTRUM



DISCRETE SPECTRA

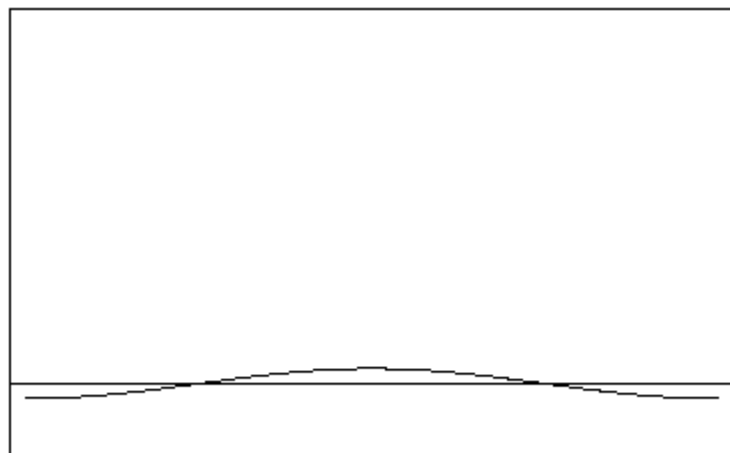
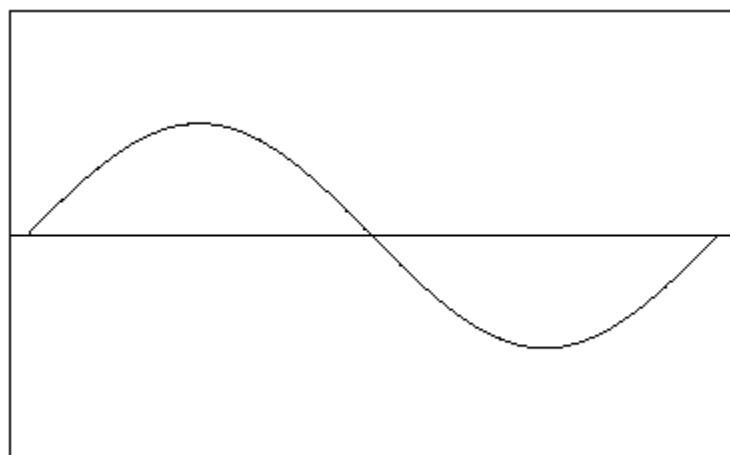
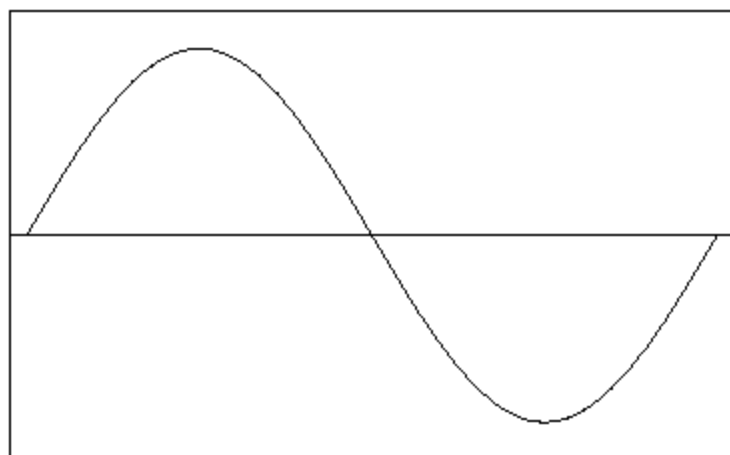


CONTINUOUS SPECTRA



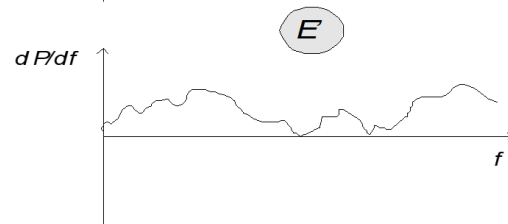
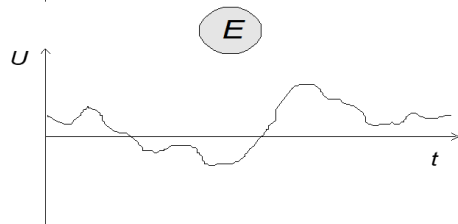
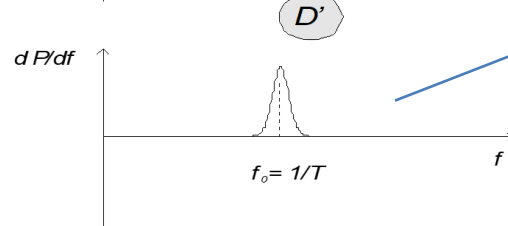
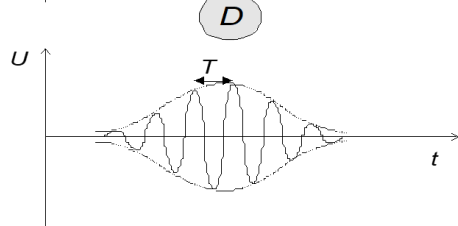
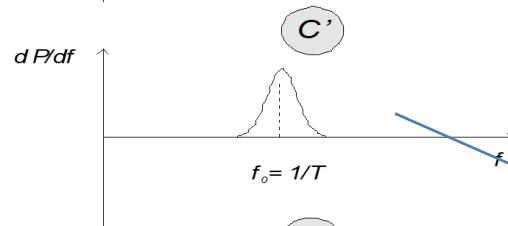
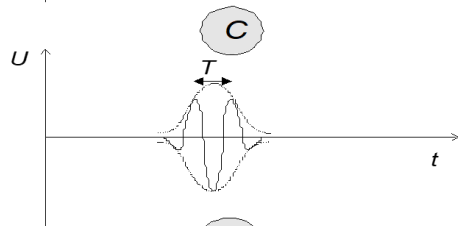
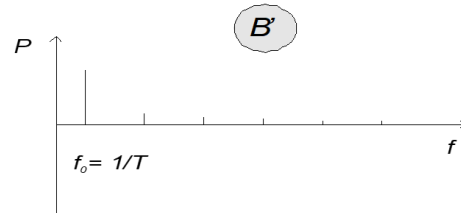
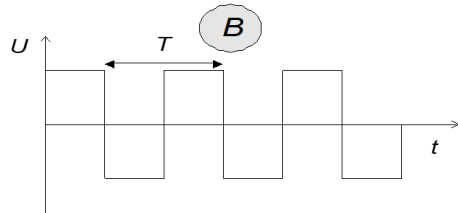
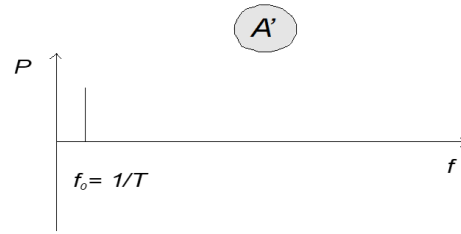
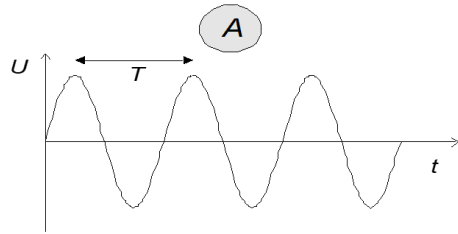
pitch:
frequency of the
fundamental

timbre (tone colour):
relative strengths of
overtones/harmonics
(spectrum)

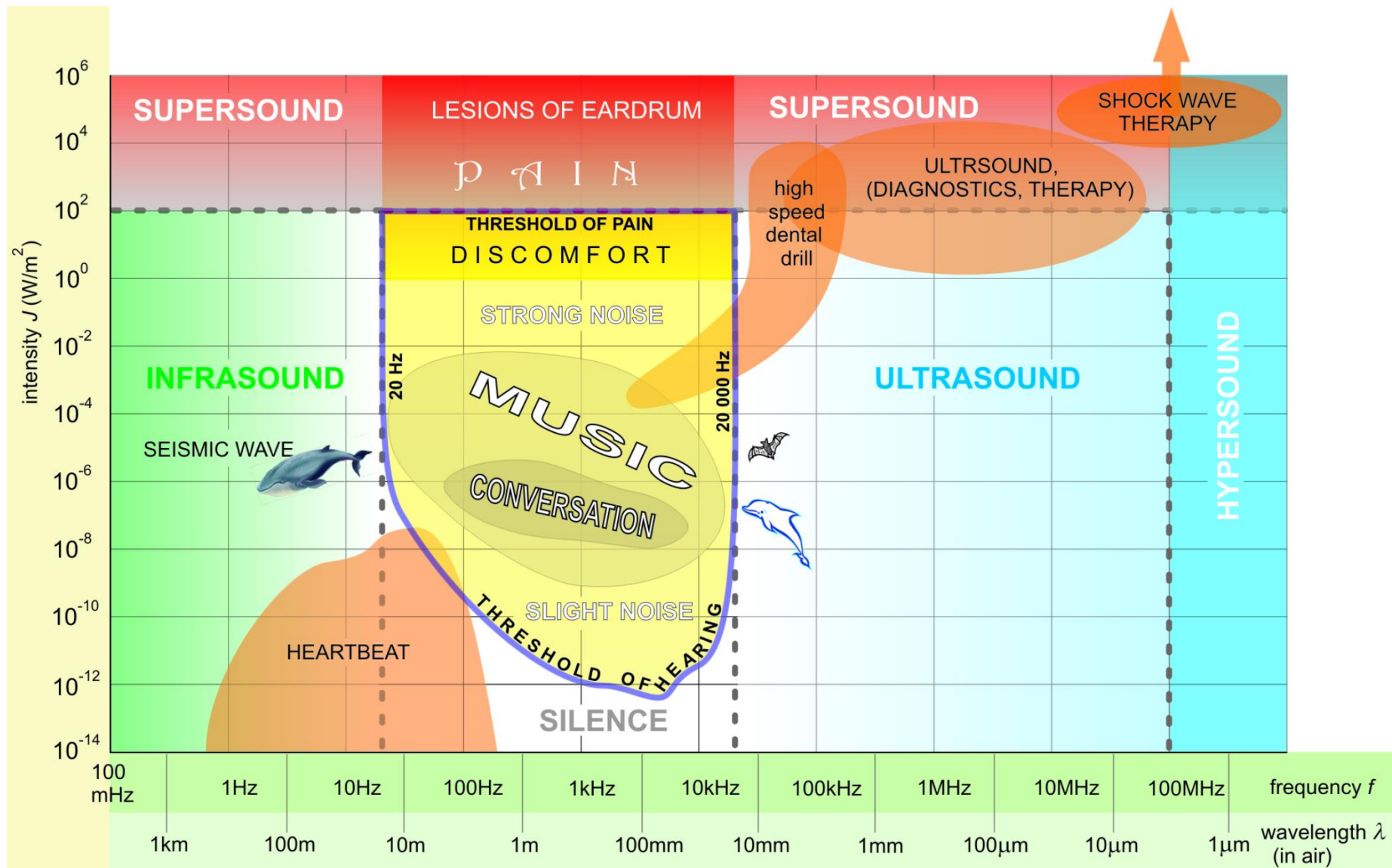


$$F(\omega) = \frac{1}{\sqrt{(2\pi)}} \cdot \int_{-\infty}^{+\infty} f(t) e^{i\omega t} dt$$

If the signal is non-periodic, we have an integral instead of the summation



If the pulse gets shorter, then the frequency spectrum spans a broader range!



Propagation of sound waves

$$\Delta p(t, x) = \Delta p_{\max} \sin \left[2\pi \left(\frac{t}{T} - \frac{x}{\lambda} \right) \right]$$

$$c \cdot T = \lambda, \quad c = f \cdot \lambda$$

$$c = \sqrt{\frac{E}{\rho}} = \frac{1}{\sqrt{K\rho}}$$

E is called the elastic (or Young's) modulus of the material and is a measure of the stiffness of the material. (See Hooke's law!)

Some important equations – the role of the elastic medium

$$\kappa = \frac{-\frac{\Delta V}{V}}{\Delta p}$$

compressibility
relative volume decrease
over pressure

$$c = \frac{1}{\sqrt{\rho \kappa}}$$

speed of sound

$$Z = \frac{p}{v} = \frac{p_{\max}}{v_{\max}}$$

acoustic **impedance**
(definition)

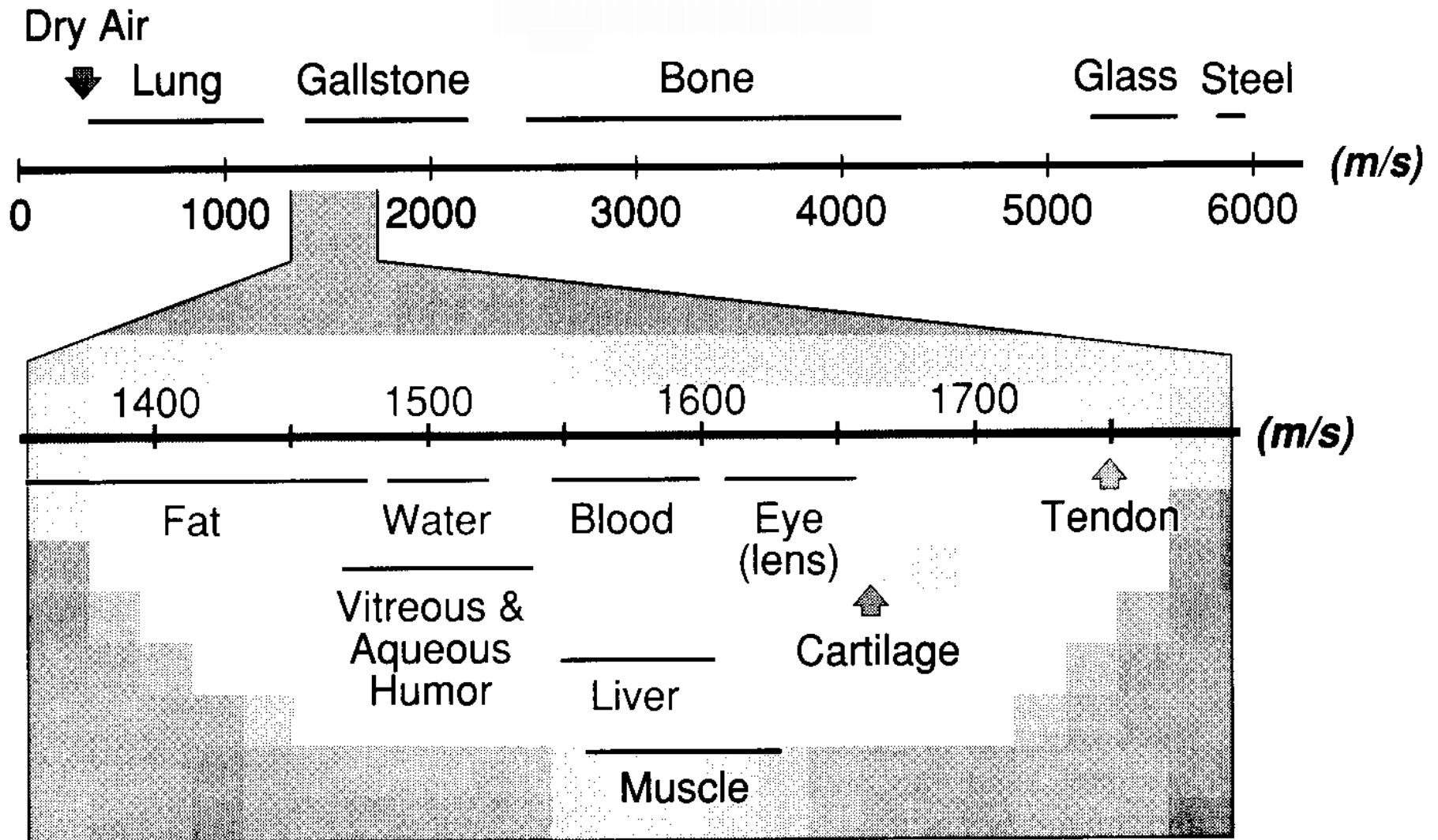
Here v is the volume flow, not the speed!

$$Z_{\text{el}} = \frac{U}{I}$$

$$Z = c\rho = \sqrt{\frac{\rho}{\kappa}}$$

acoustic **impedance**
(useful form)

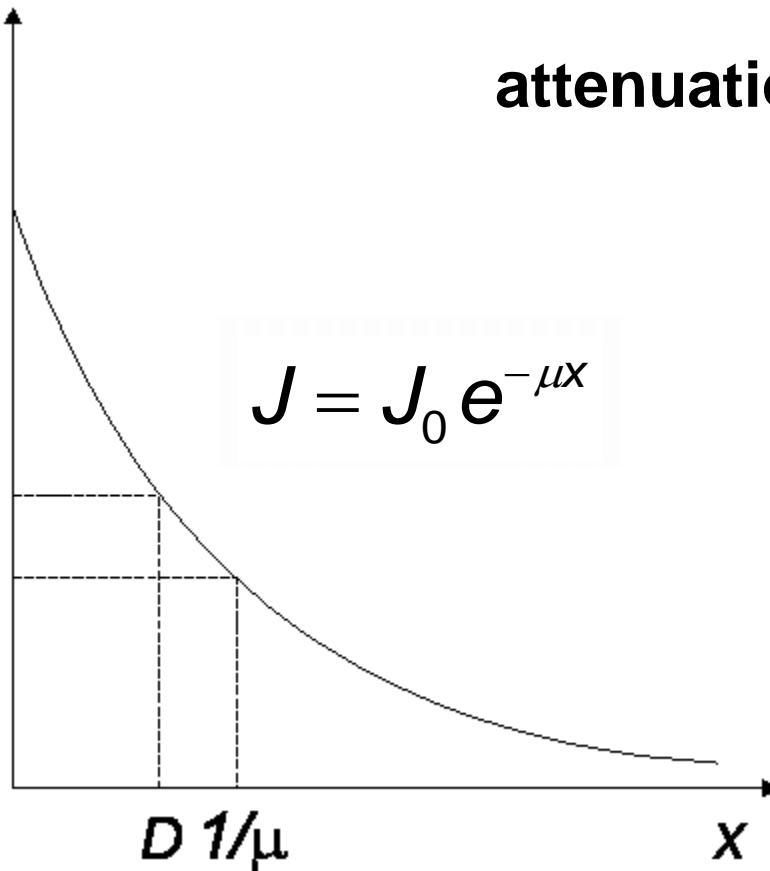
Speed of ultrasound in various materials.
The soft tissue median is 1540 m/s



$$J = \frac{1}{Z} \Delta p_{\text{eff}}^2$$

intensity = energy-current density

Intensity obeys the absorption law, such as any wave



attenuation: $\alpha = 10 \cdot \lg \frac{J_0}{J} \text{ dB}$

$$\alpha = 10 \cdot \mu \cdot x \cdot \lg e \text{ dB}$$

μ is proportional to frequency in the diagnostic range!

μ is proportional
to frequency in
the diagnostic
range

$$\mu \sim f^k, \quad k \sim 1 (?)$$

$$\log \mu \sim k \log f$$

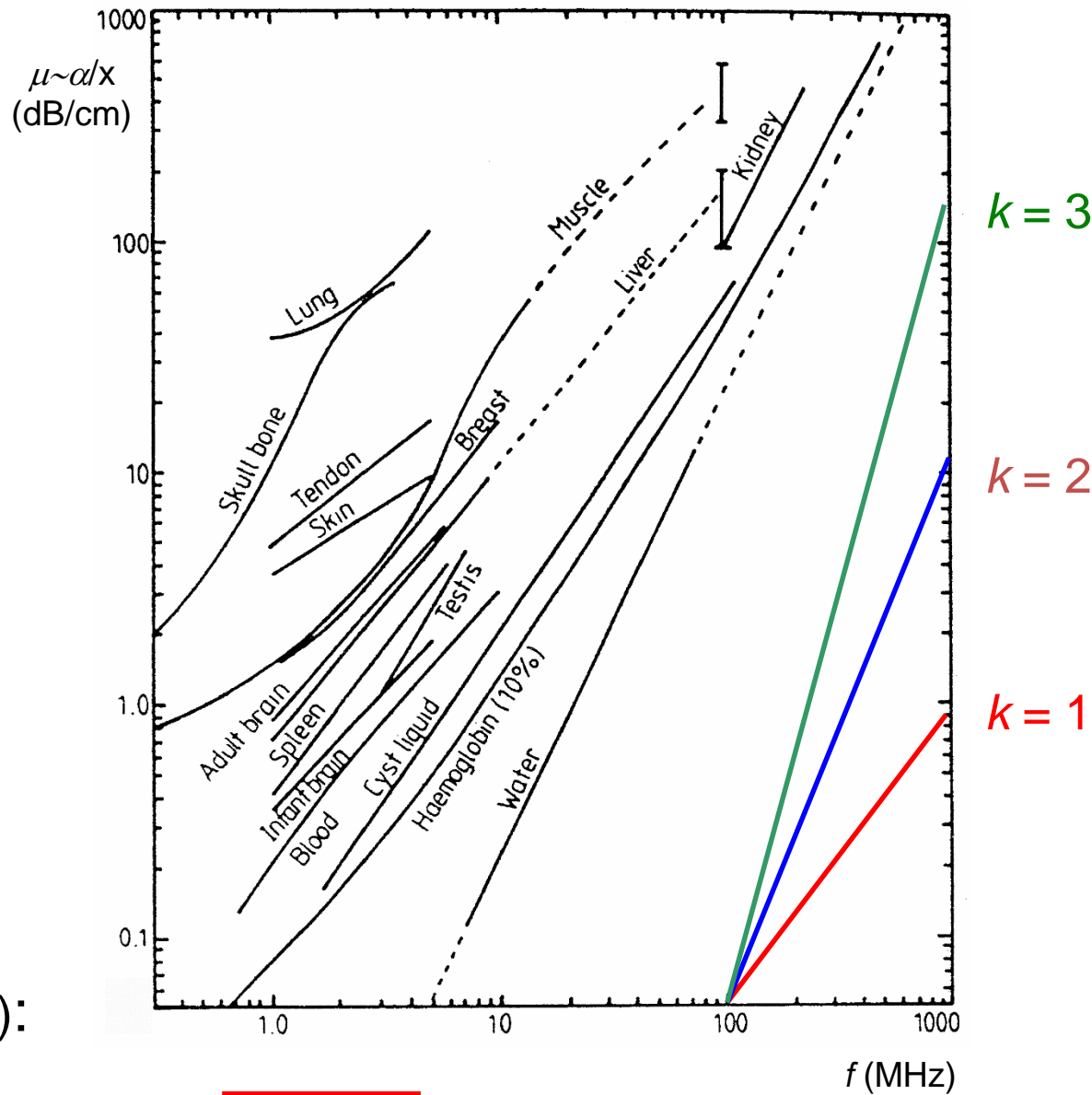
double-log graph: if the graph
is a linear, the power function
approximation is valid

specific attenuation
for soft tissues
(homogeneous tissue model):

$$\frac{\alpha}{f \cdot x} \sim 1 \frac{\text{dB}}{\text{cm MHz}}$$

**specific
attenuation:**

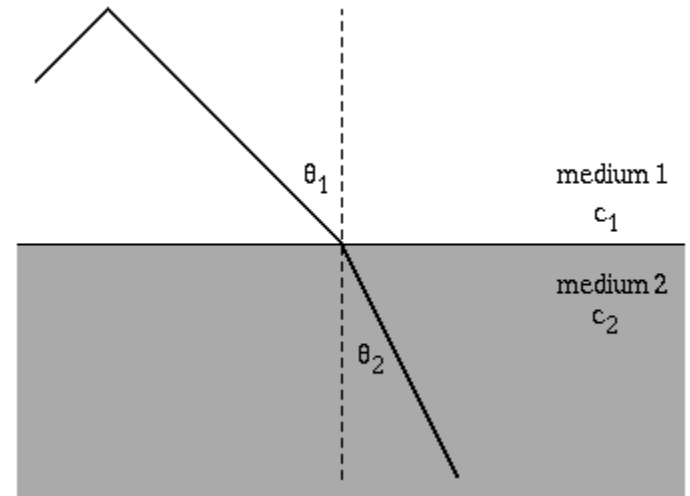
$$\frac{\alpha}{f \cdot x}$$



Reflection and refraction – again at the boundaries (as with light)

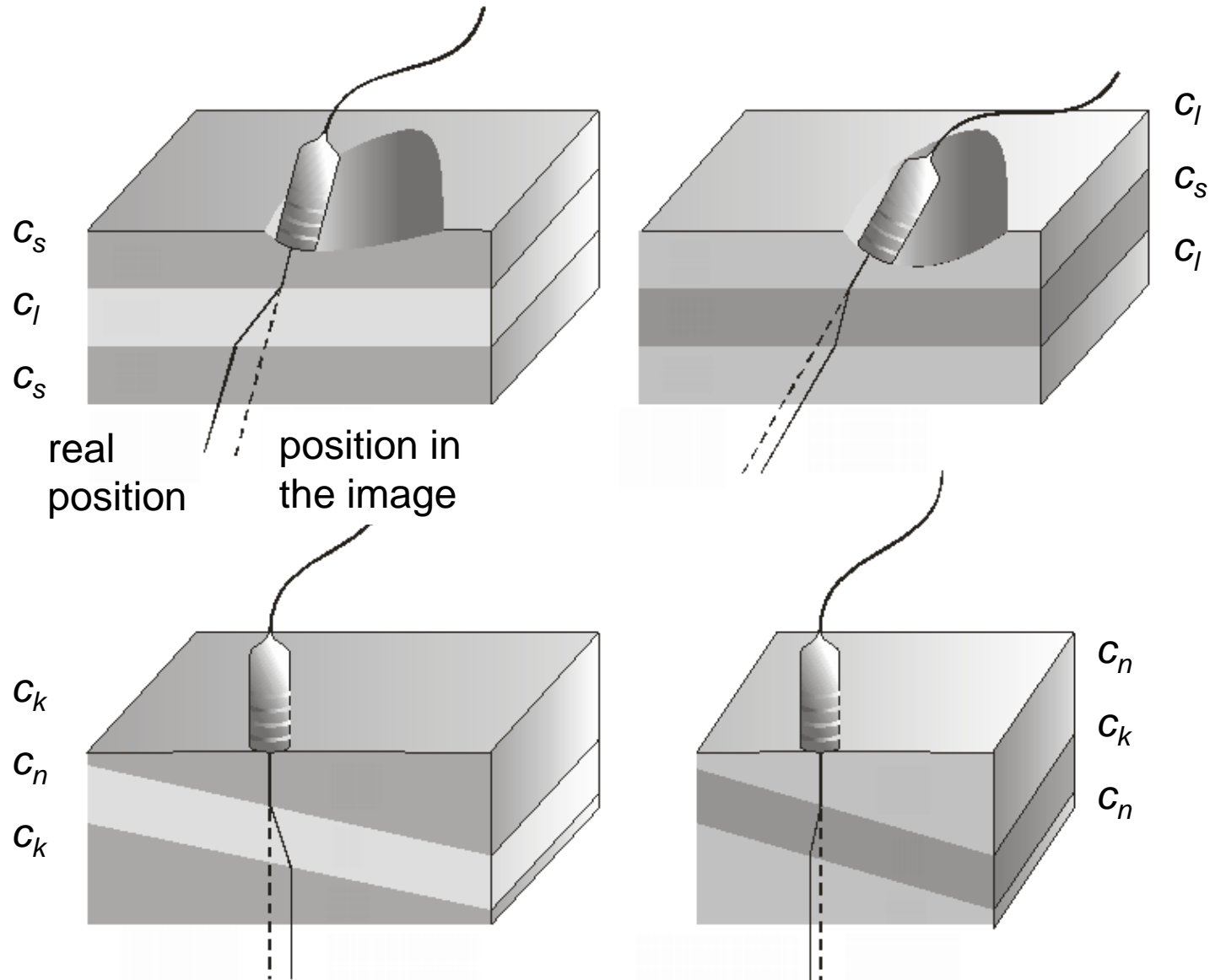
$$\frac{\sin \alpha}{\sin \beta} = \frac{c_1}{c_2}$$

Snellius-Descartes



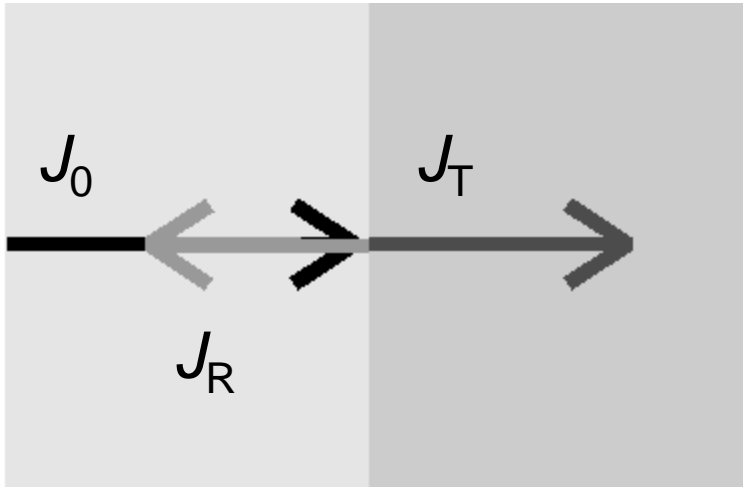
Frequency remains constant!

Ultrasound “beams” will change direction by refraction – just as light does



We need to take this into account in the imaging!

Reflection of ultrasound (normal incidence)



$$J_0 = J_R + J_T$$

reflection and transmission
(penetration)

reflectivity:

$$R = \frac{J_{\text{reflected}}}{J_{\text{incident}}} = \left(\frac{Z_1 - Z_2}{Z_1 + Z_2} \right)^2$$

Analogy to light: Z stands here
instead of refractive index

<i>boundary surface</i>	<i>R</i>
muscle/blood	0.001
fat/liver	0.006
fat/muscle	0.01
bone/muscle	0.41
bone/fat	0.48
soft tissue/air	0.99

“full” reflection:

$$Z_1 \ll Z_2, \quad R \approx 1$$

optimal coupling:

$$Z_{\text{connecting}} \approx \sqrt{Z_{\text{source}} Z_{\text{skin}}}$$



Coupling medium is required for medical ultrasound imaging!

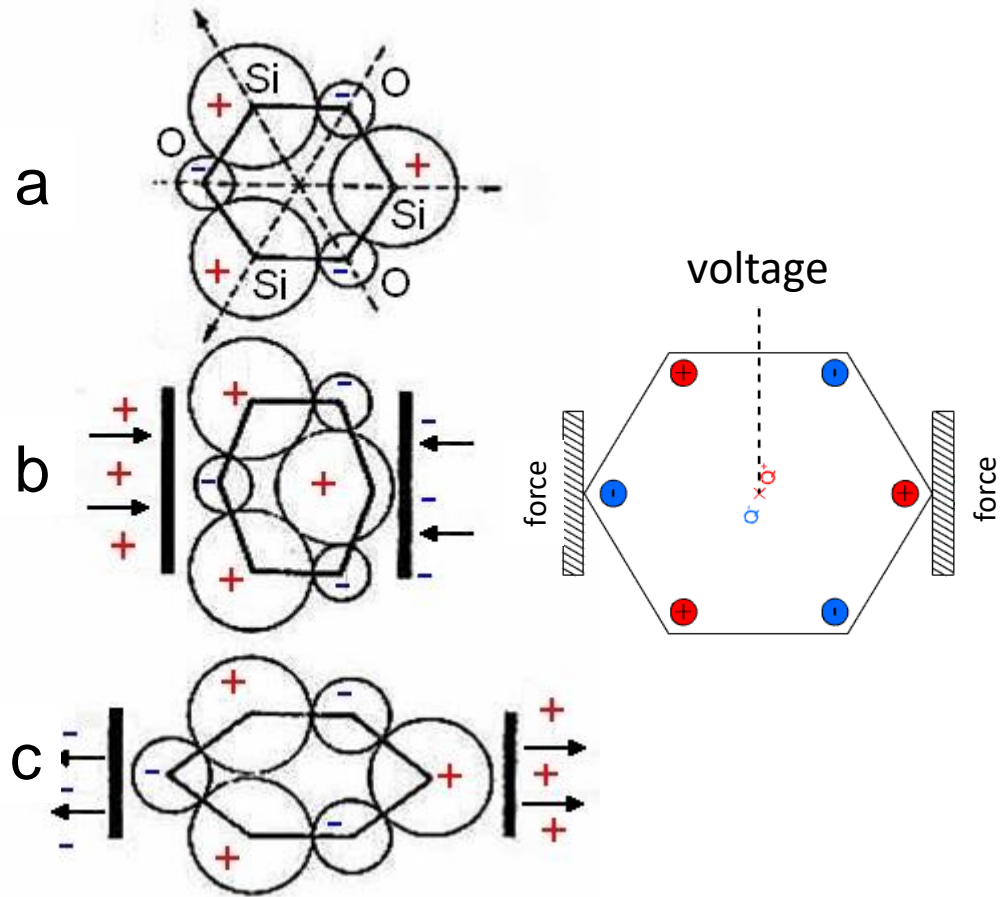
Generation of ultrasound - Piezoelectric effect

source of electric signal
(sine wave oscillator)

+
transducer (piezo-crystal)

(a) Center of charge of positive and negative charges coincides.

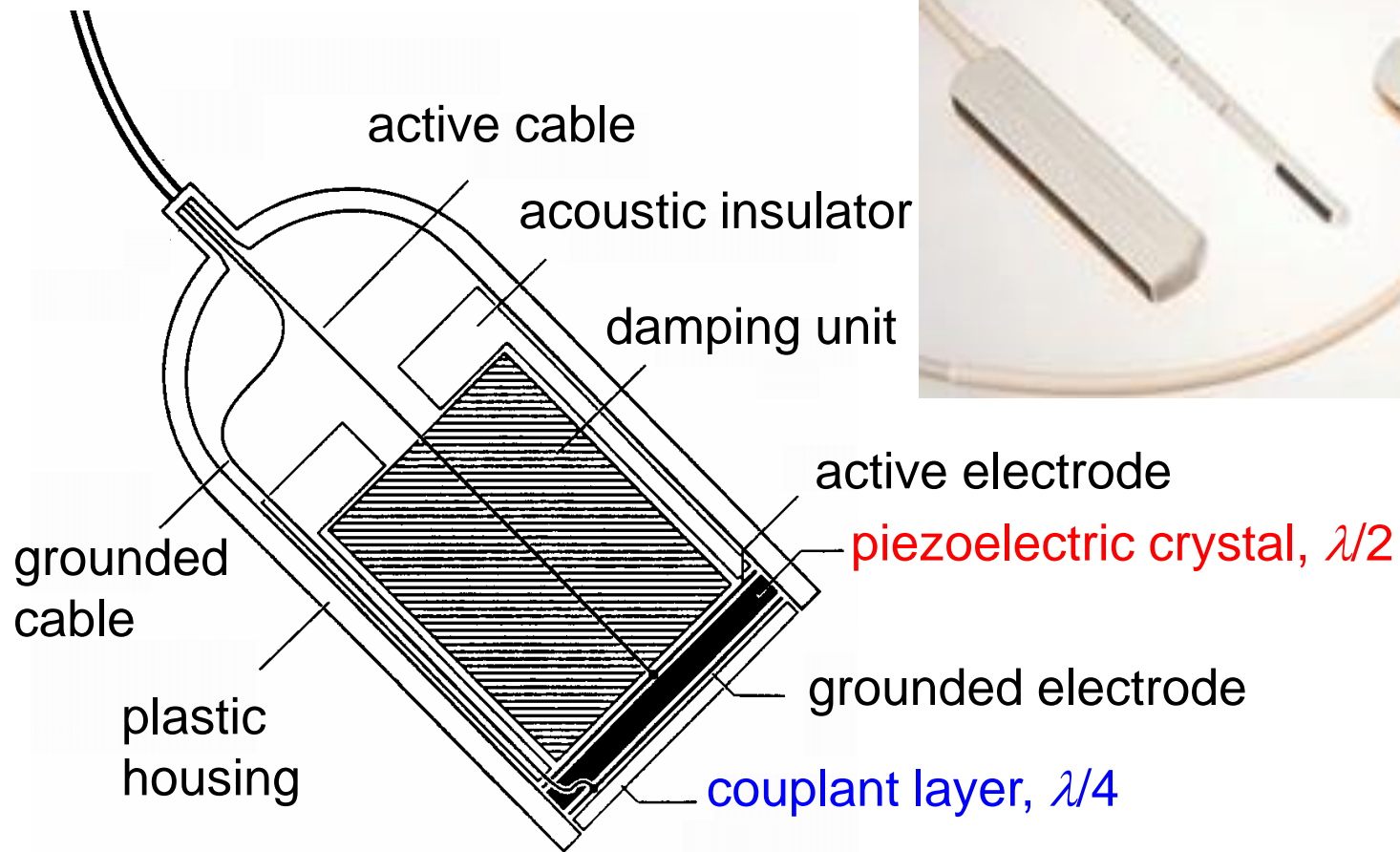
(b) and (c) As a result of pressure, the charge centers are separated, i.e. a potential difference arises (direct ~).
The crystal is deformed when voltage is applied (inverse ~).



at home:
gas igniter



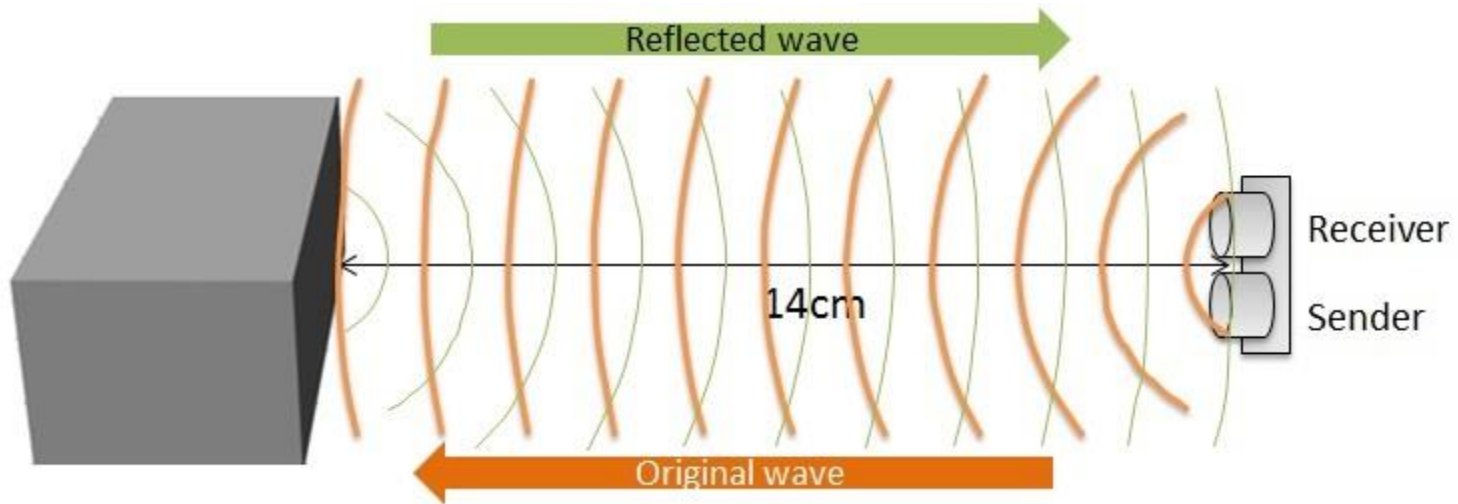
tweeter



It acts as both receiver and transmitter of ultrasound pulses

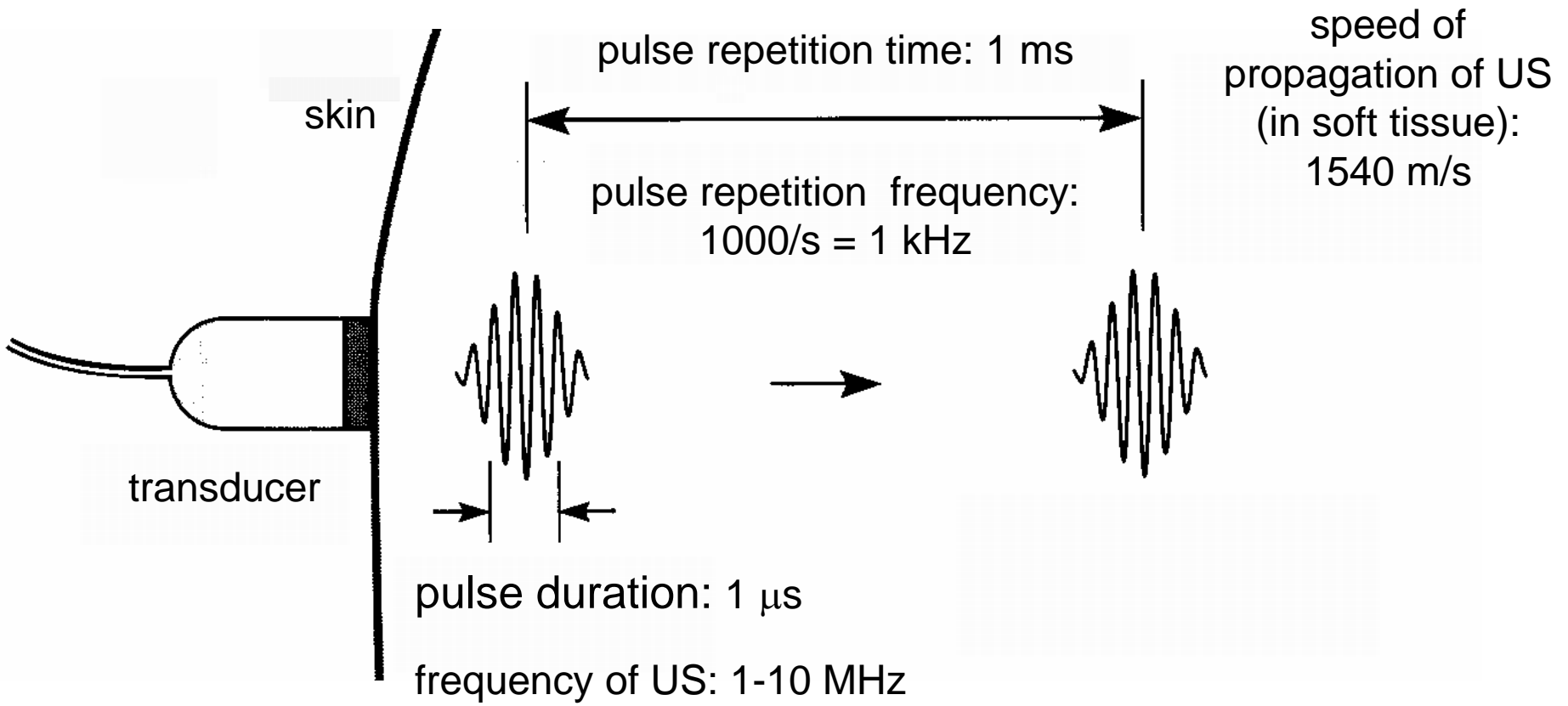
Principle of ultrasound imaging:

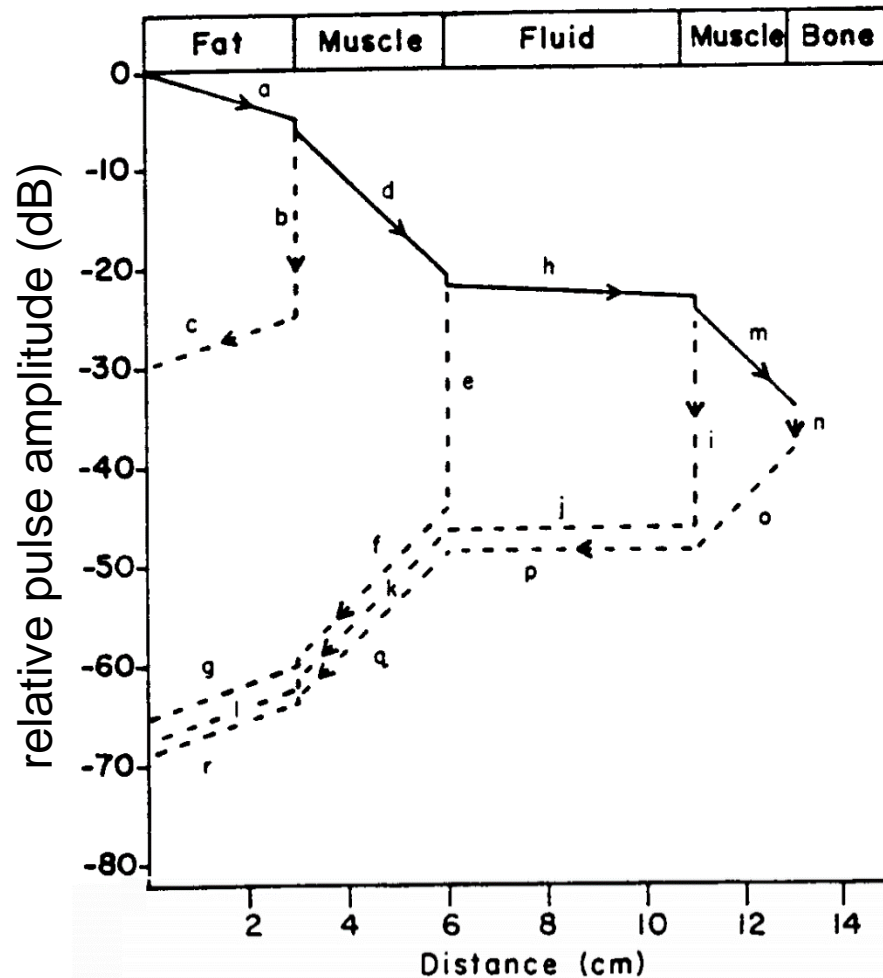
We detect the **reflections from various surfaces**



time sharing mode: **pulses** instead of continuous wave ultrasound

This enables the usage of the same transducer, and improves resolution





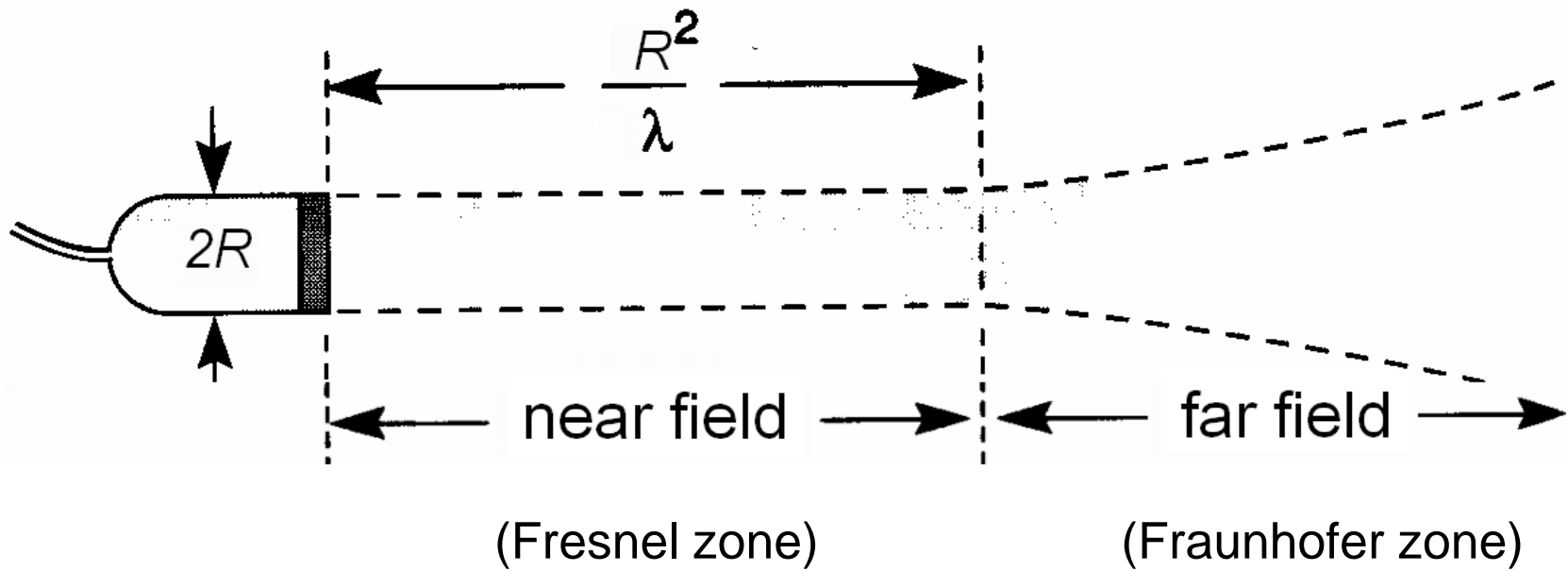
We need to deal with absorption:
the deeper the reflection comes from,
the weaker it will be

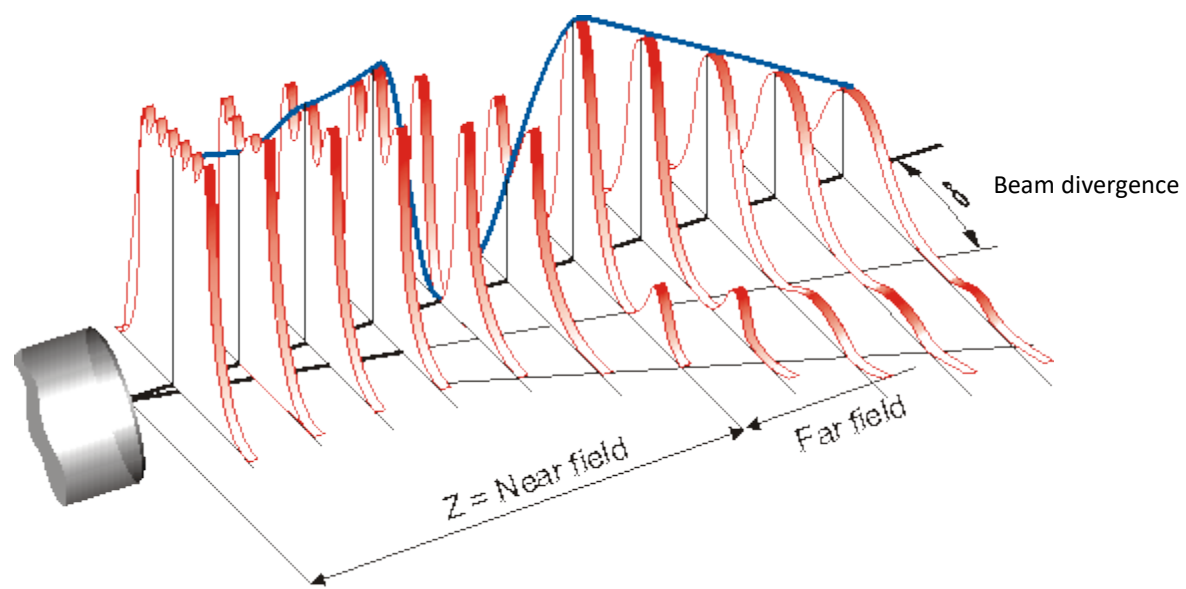
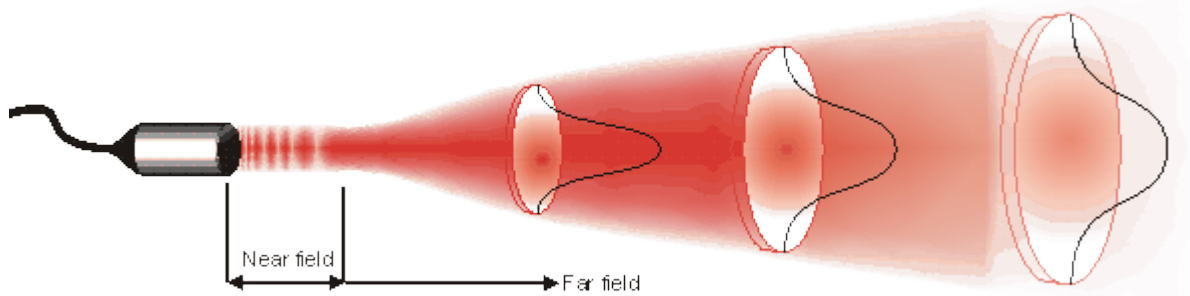
TGC: time gain compensation

DGC: depth gain control

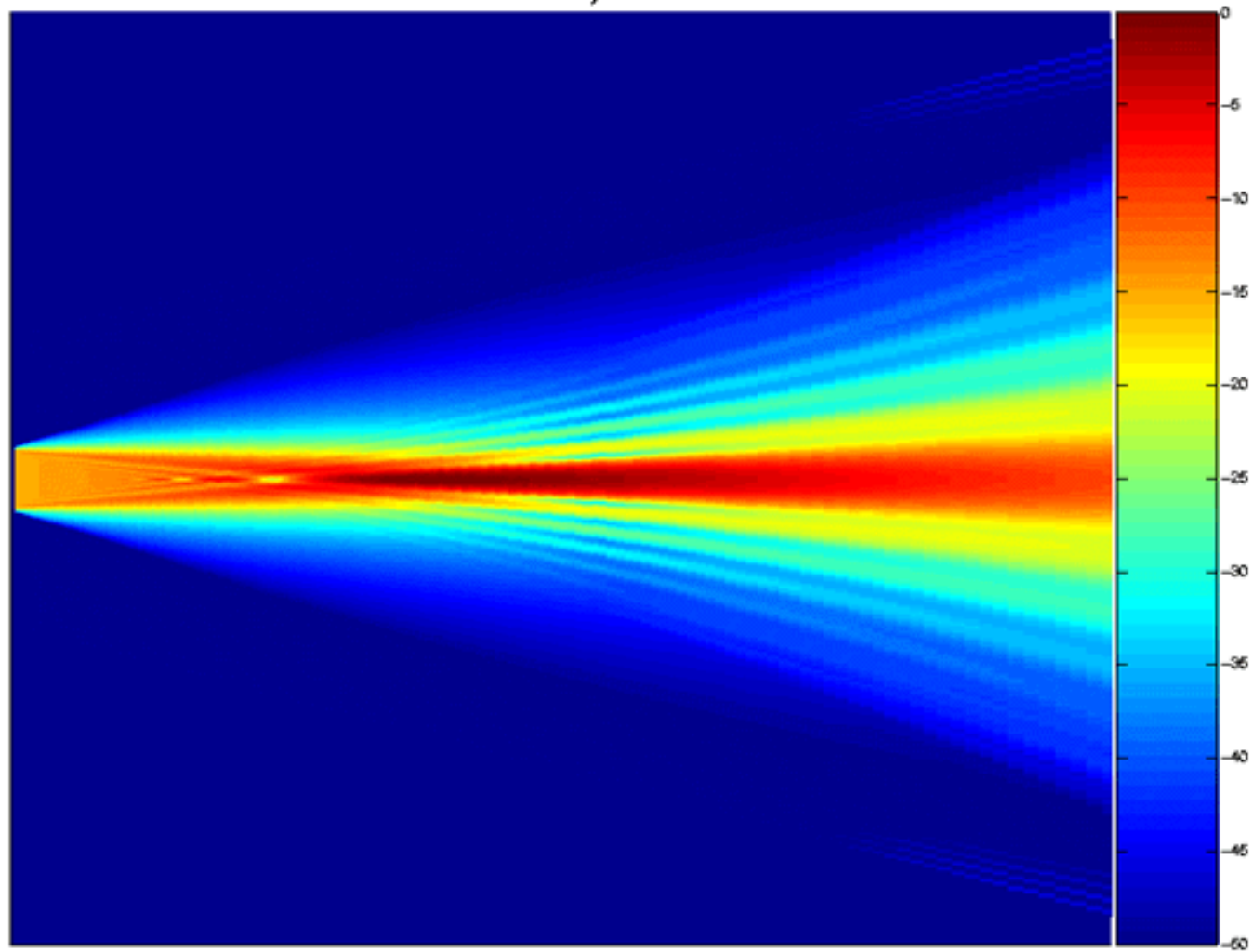
<i>boundary surface</i>	R	$10\lg R$ (dB)	T	$10\lg T$ (dB)
fat/muscle	0.01	-20.0	0.990	-0.044
muscle/blood	0.001	-30.0	0.999	-0.004
muscle/bone	0.41	-3.9	0.590	-2.291

Technical details – beam shape, resolution, etc.





Fundamental, dB scale



Resolving limit is the distance between two object details which can be just resolved as distinct objects (the smaller the better).

Resolution (resolving power): the reciprocal of the resolving limit (the greater the better)

Axial resolving limit depends on the pulse length. Pulse length is inversely proportional to the frequency.

Lateral resolving limit is the minimum separation of two interfaces aligned along a direction perpendicular to the ultrasound beam. It depends on the beam width

Typical values

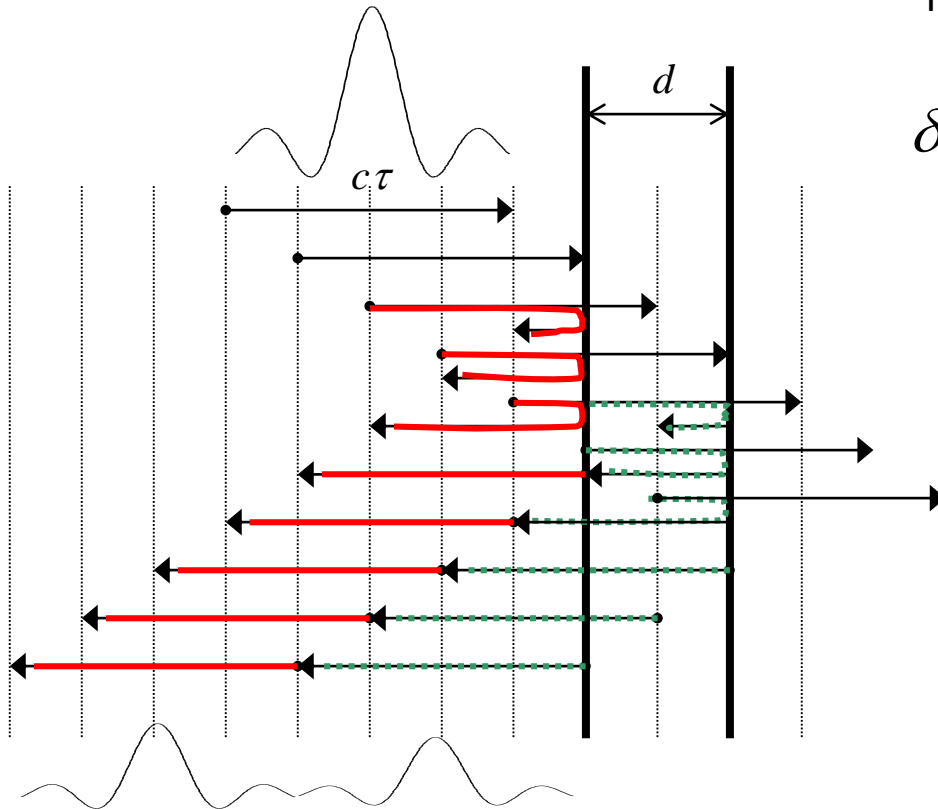
frequency (MHz):	2	15
wavelength (in muscle) (mm):	0.78	0.1
penetration depth (cm):	12	1.6
lateral resolving limit (mm):	3.0	0.4
axial resolving limit (mm):	0.8	0.15

Axial resolving limit – depends on the pulse shape

τ : pulse duration

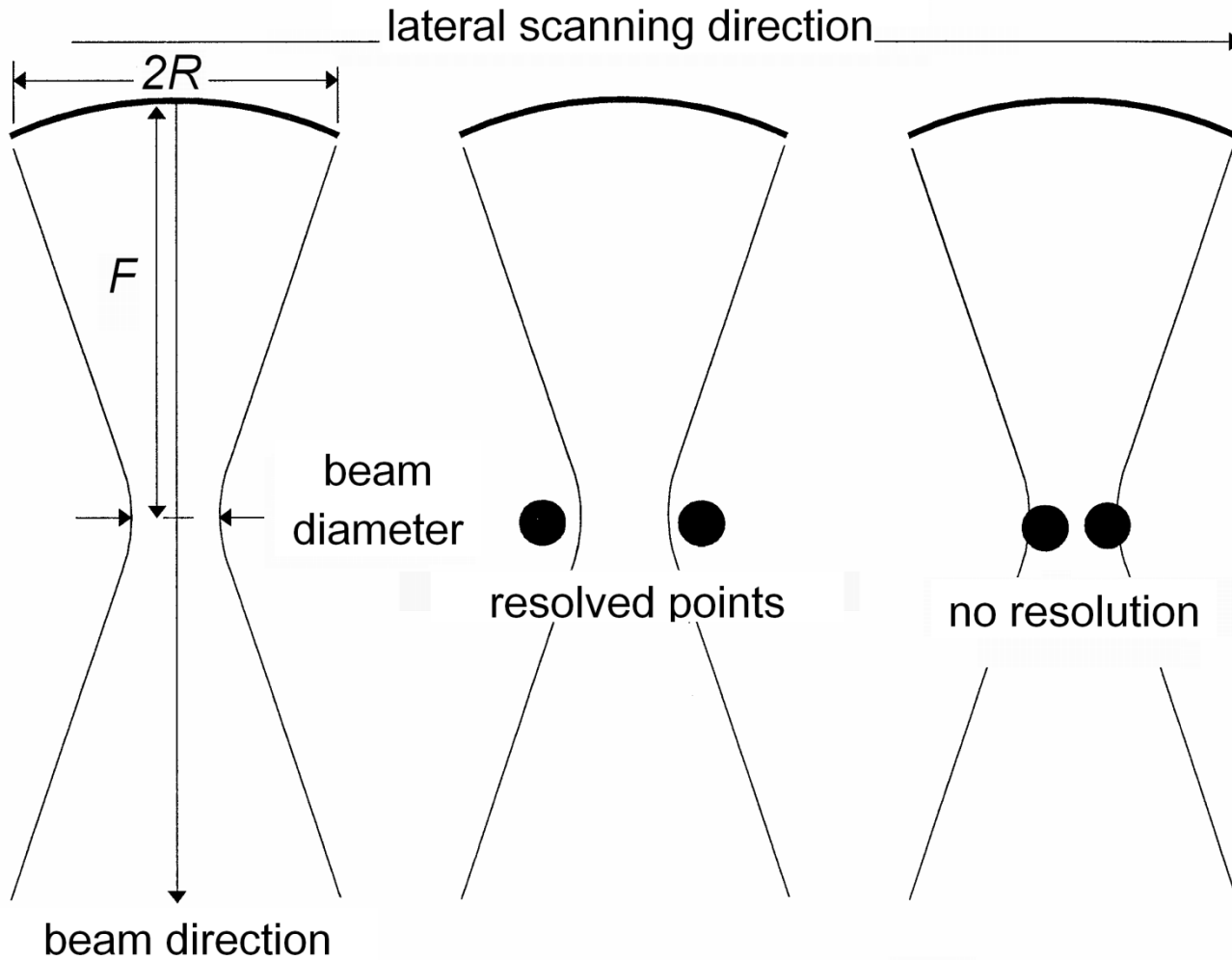
$c_1\tau \cong c_2\tau = c\tau$ pulse length

$\delta_{ax} = d = \frac{c\tau}{2}$ resolving limit



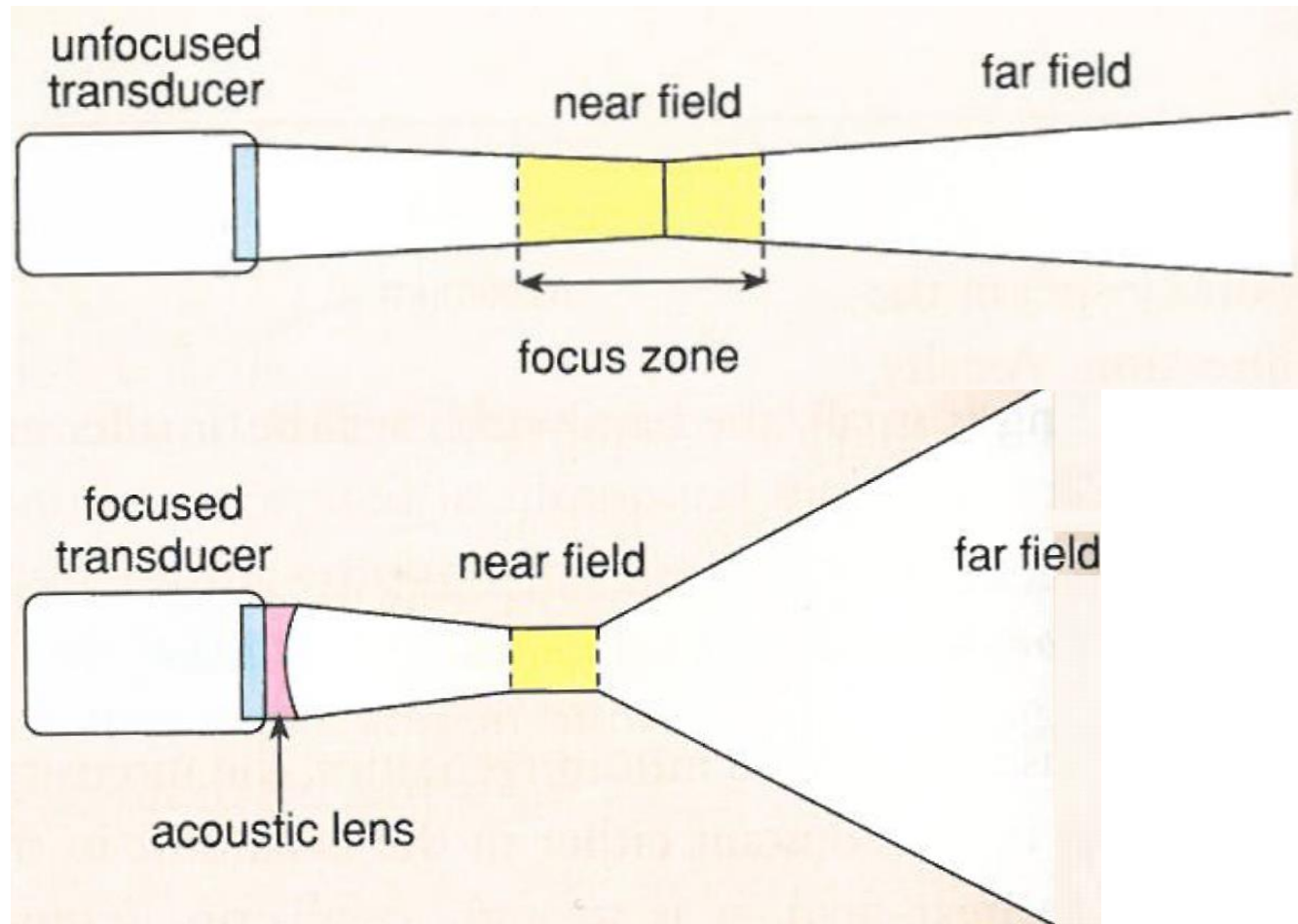
$$\tau \sim T = \frac{1}{f}$$

Lateral resolution – depend on the beam profile, or beam shape



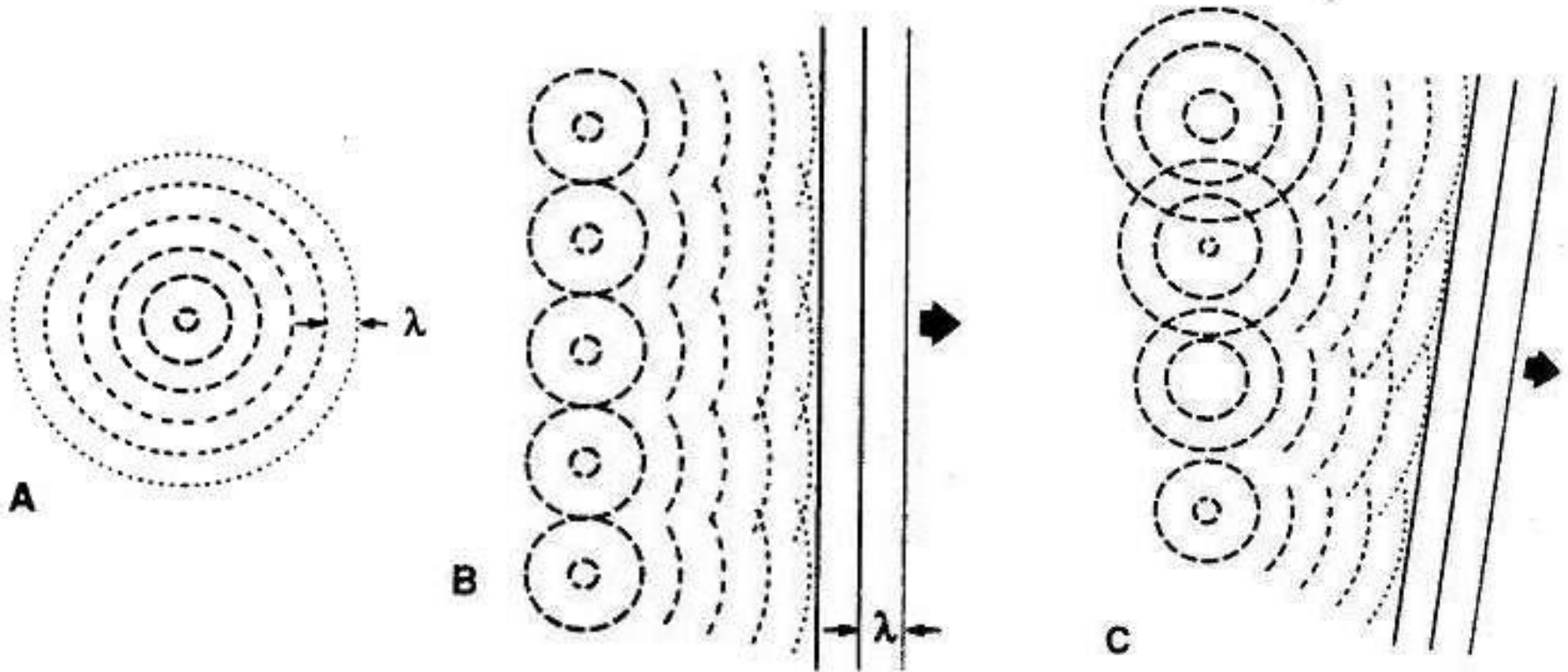
$$\left(\delta_{\text{lat}} \sim \frac{F}{2R} \cdot \lambda \right)$$

F : focal length
 $2R$: diameter of the transducer
 λ : wavelength



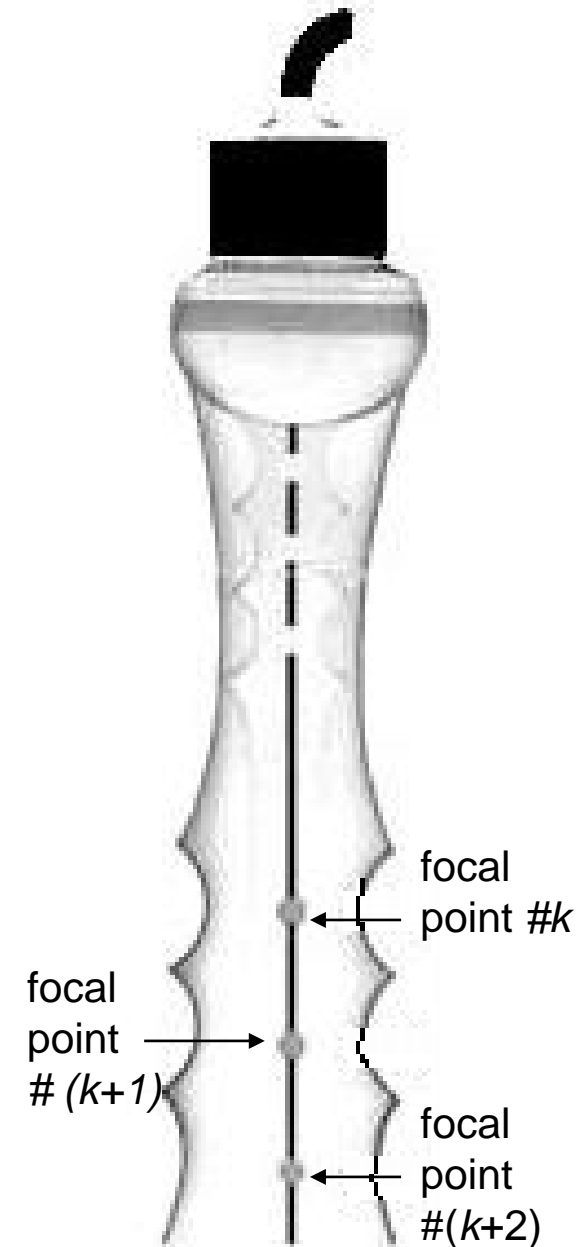
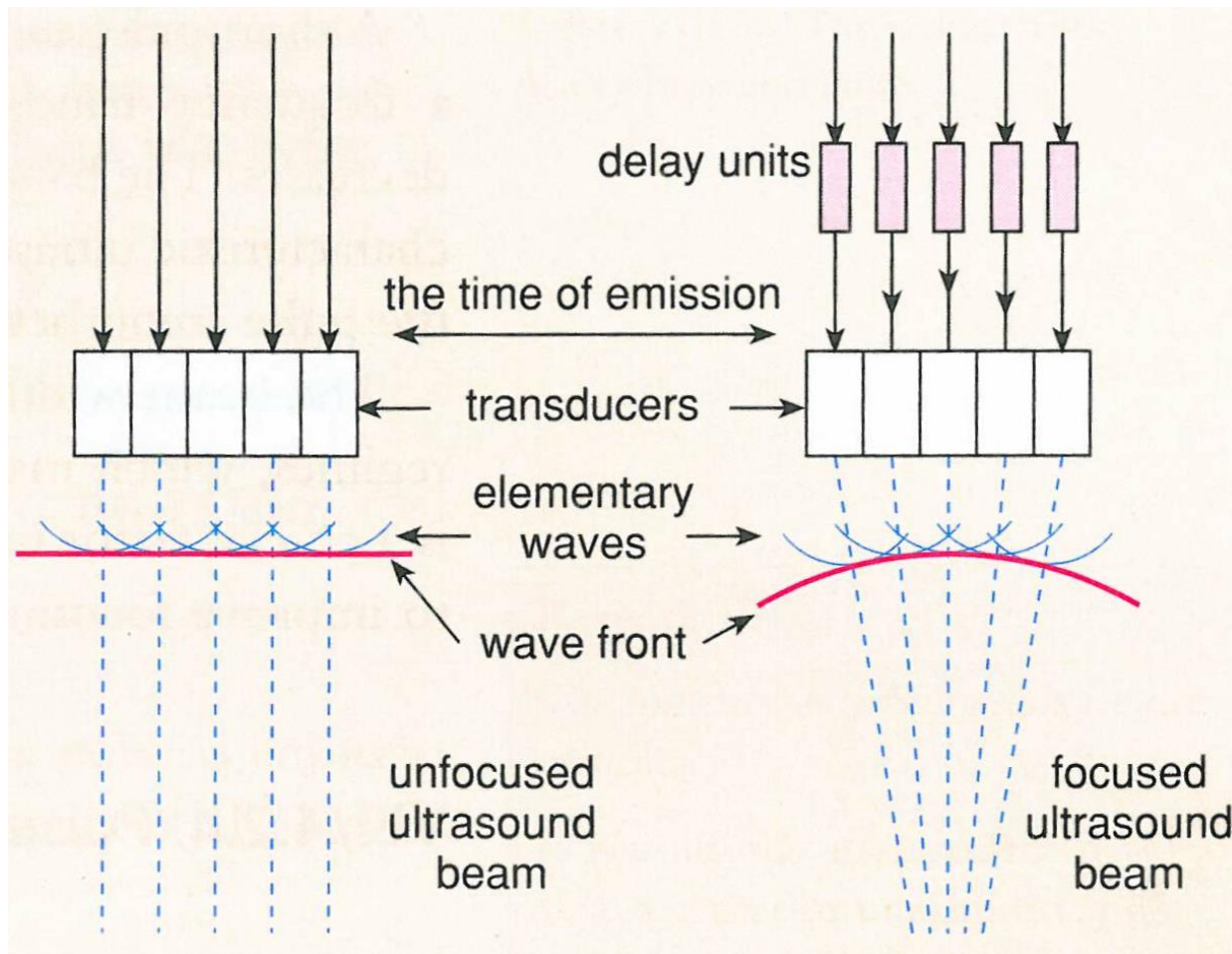
Focusing increases the divergence of the beam in the far field regime and reduces the depth sharpness.

Point sources and Huygens' principle



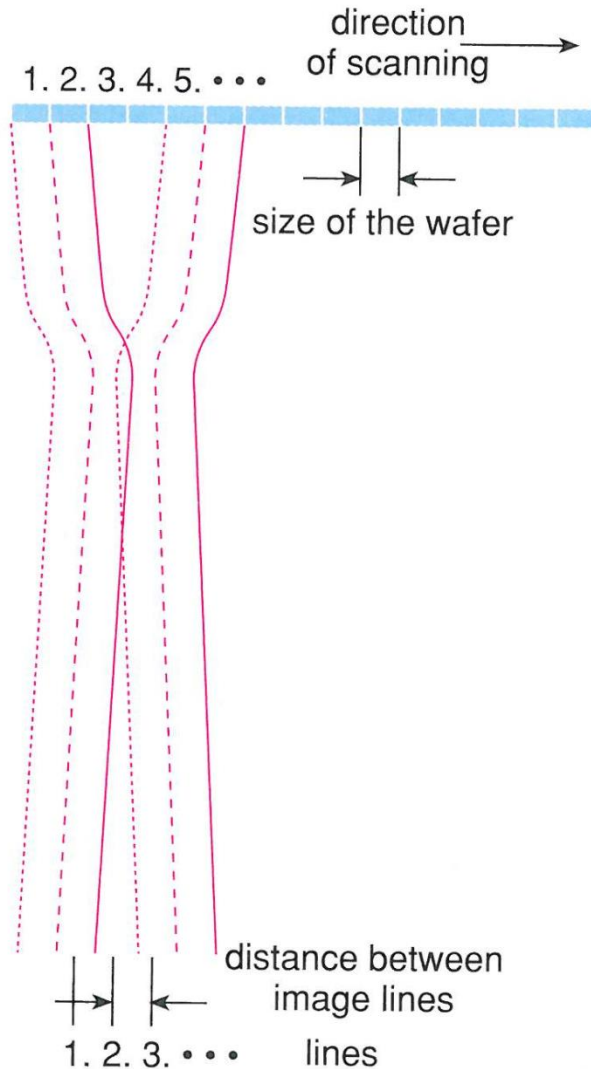
Any wave propagates so, that each point on a primary wavefront serves as the source of spherical secondary wavelets that advance with a speed and frequency equal to those of the primary wave. The primary wavefront at some later time is the envelope of these wavelets.

Electronic focusing – using Huygens

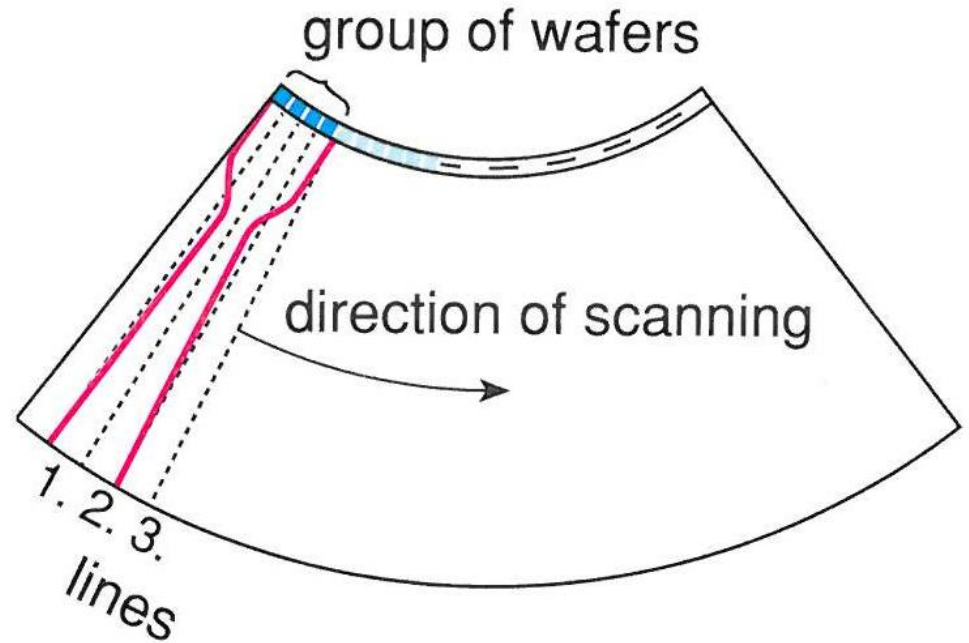


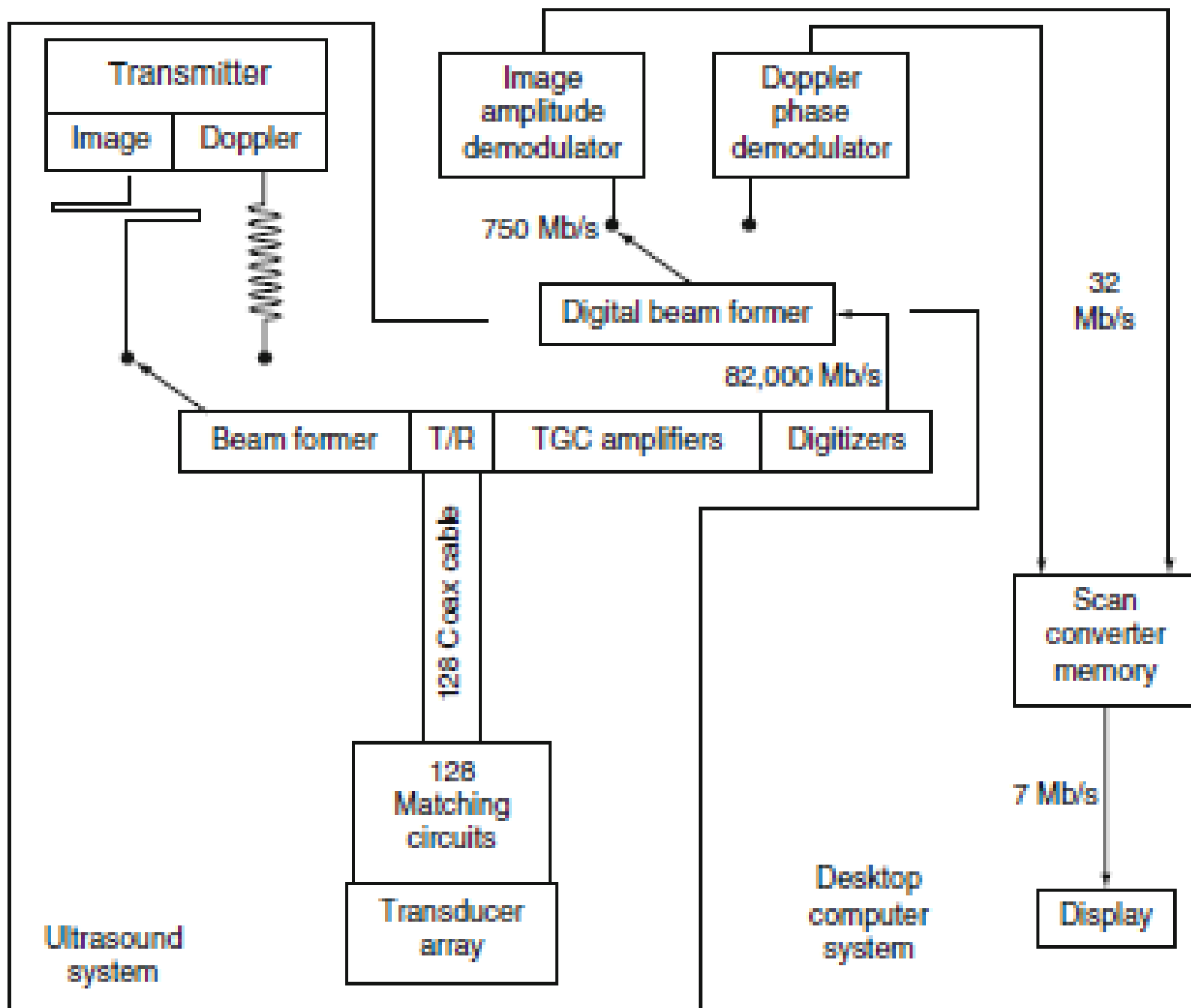
Scanning, moving the beam direction

multi unit linear array



multi unit curved array





Doppler-effect : how to measure velocity of targets



Standing source
frequency is constant
 f



Moving source
frequency changes
("observed freq.")
 f'

If the target, which reflects ultrasound is moving, then it also acts as a moving source...

f' : **observed frequency**, f : original frequency

(a) standing source and moving observer (v_o)

+: observer approaches the source

–: observer moves away from the source

$$f' = f \left(1 \pm \frac{v_o}{c} \right)$$

(b) moving source and standing observer

(if $v_s \ll c$, then „same” as (a))

$$f' = \frac{f}{1 \mp \frac{v_s}{c}}$$

(c) moving source and moving observer

$$f' = f \frac{1 \pm \frac{v_o}{c}}{1 \mp \frac{v_s}{c}}$$

(d) moving reflecting object (surface),

(if $v_R \ll c$)

$$f' = f \left(1 \pm \frac{2v_R}{c} \right)$$

Doppler frequency = frequency change = frequency shift

if $v_i, v_R \ll c$ (i= S or O)

rearranging equation (a)

moving source or observer:

$$\Delta f = f_D = \pm \frac{v_i}{c} f$$

rearranging equation (d)

**moving reflecting object
or surface:**

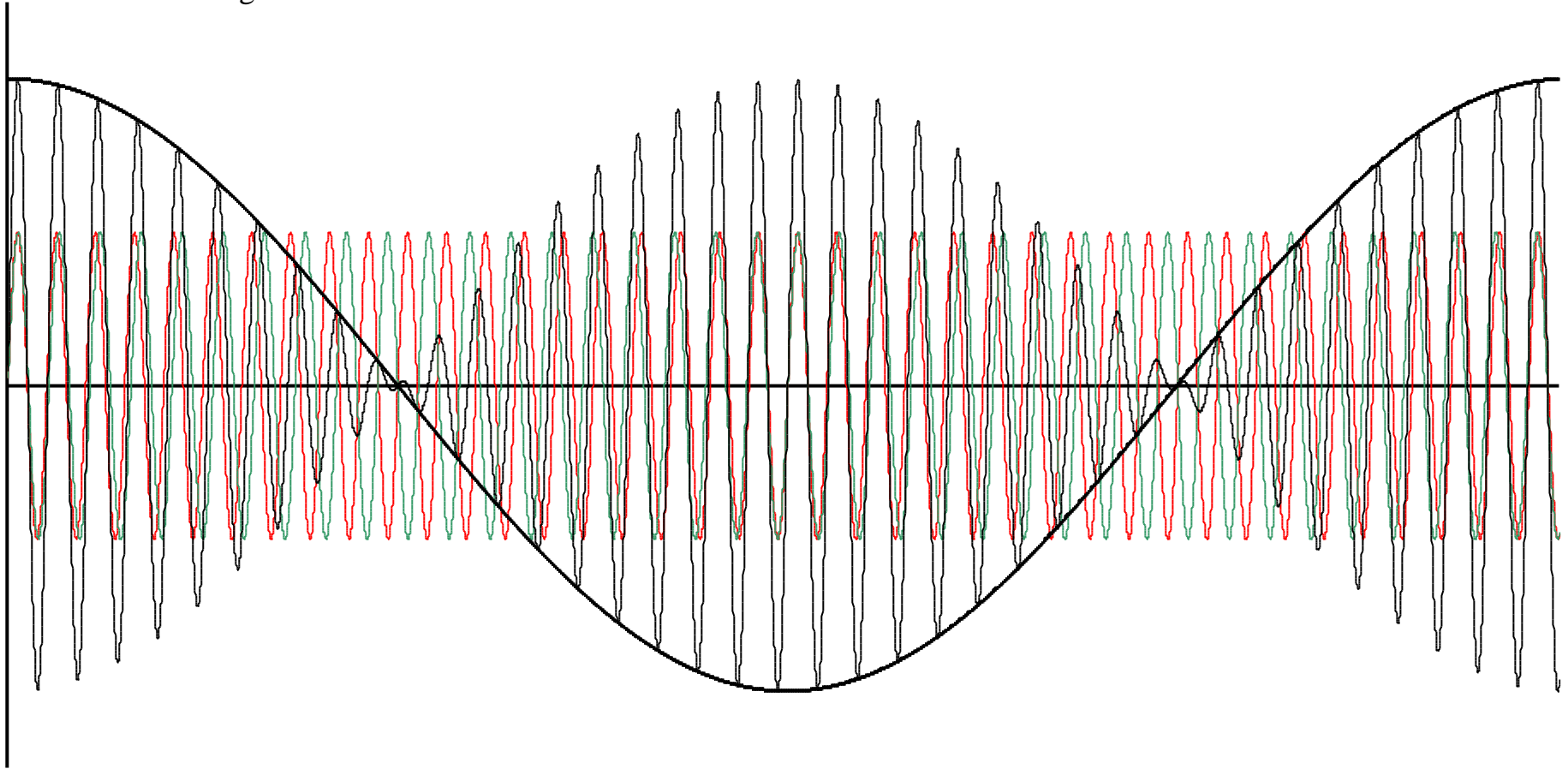
$$\Delta f = f_D = \pm 2 \frac{v_R}{c} f$$

if v and c are not parallel, then $v \cos \theta$ should be used instead of v (remark: if $\theta = 90^\circ$, $f_D = 0$)

Beating phenomenon

the beating frequency equals to the difference of the two interfering frequency

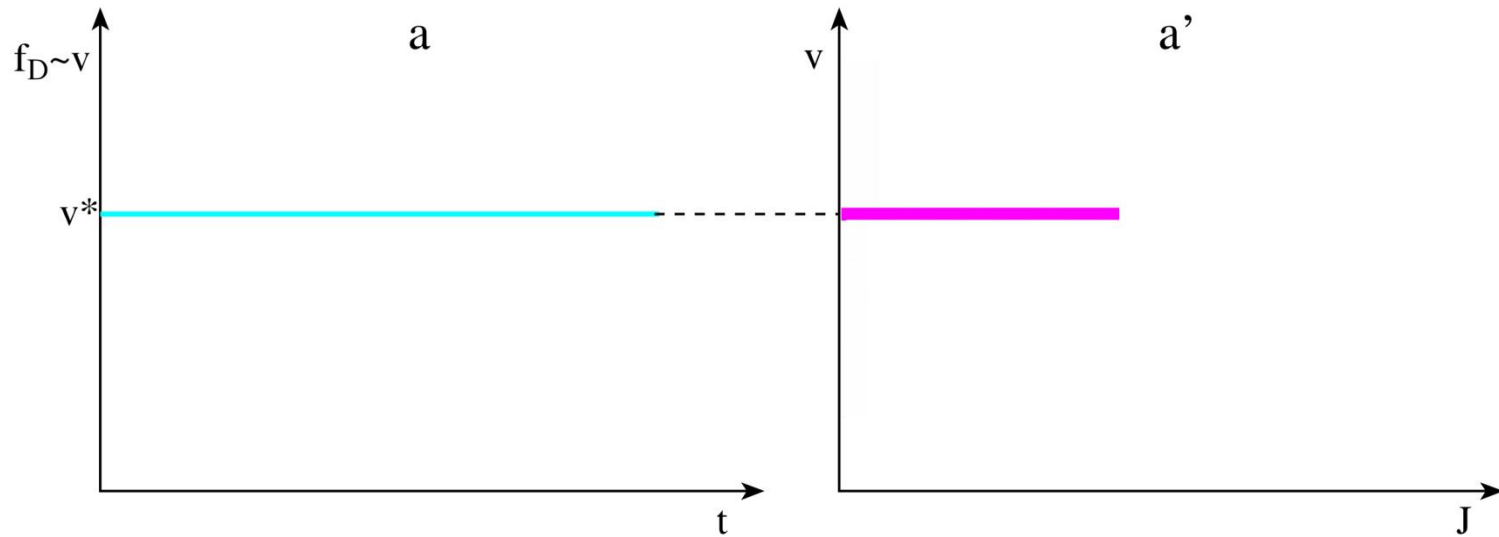
$$f_{\text{red}} \geq f_{\text{green}}$$



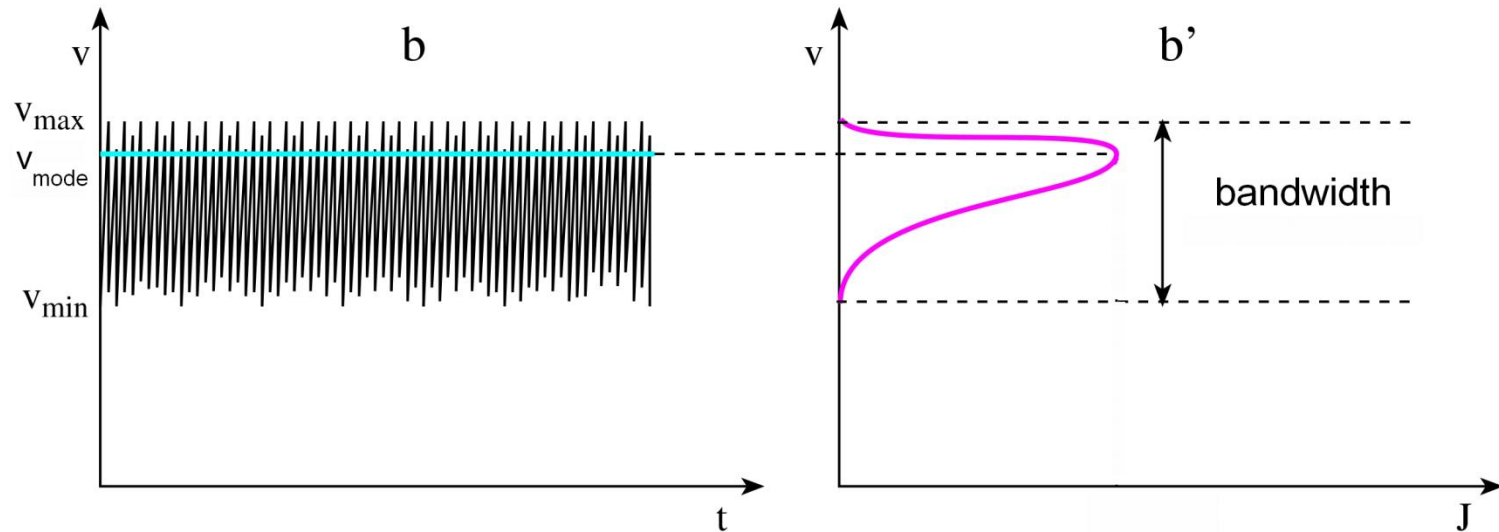
reminder: $\sin \alpha + \sin \beta = 2 \sin \frac{\alpha + \beta}{2} \cos \frac{\alpha - \beta}{2}$

Doppler curves

one
constant
velocity (v^*)



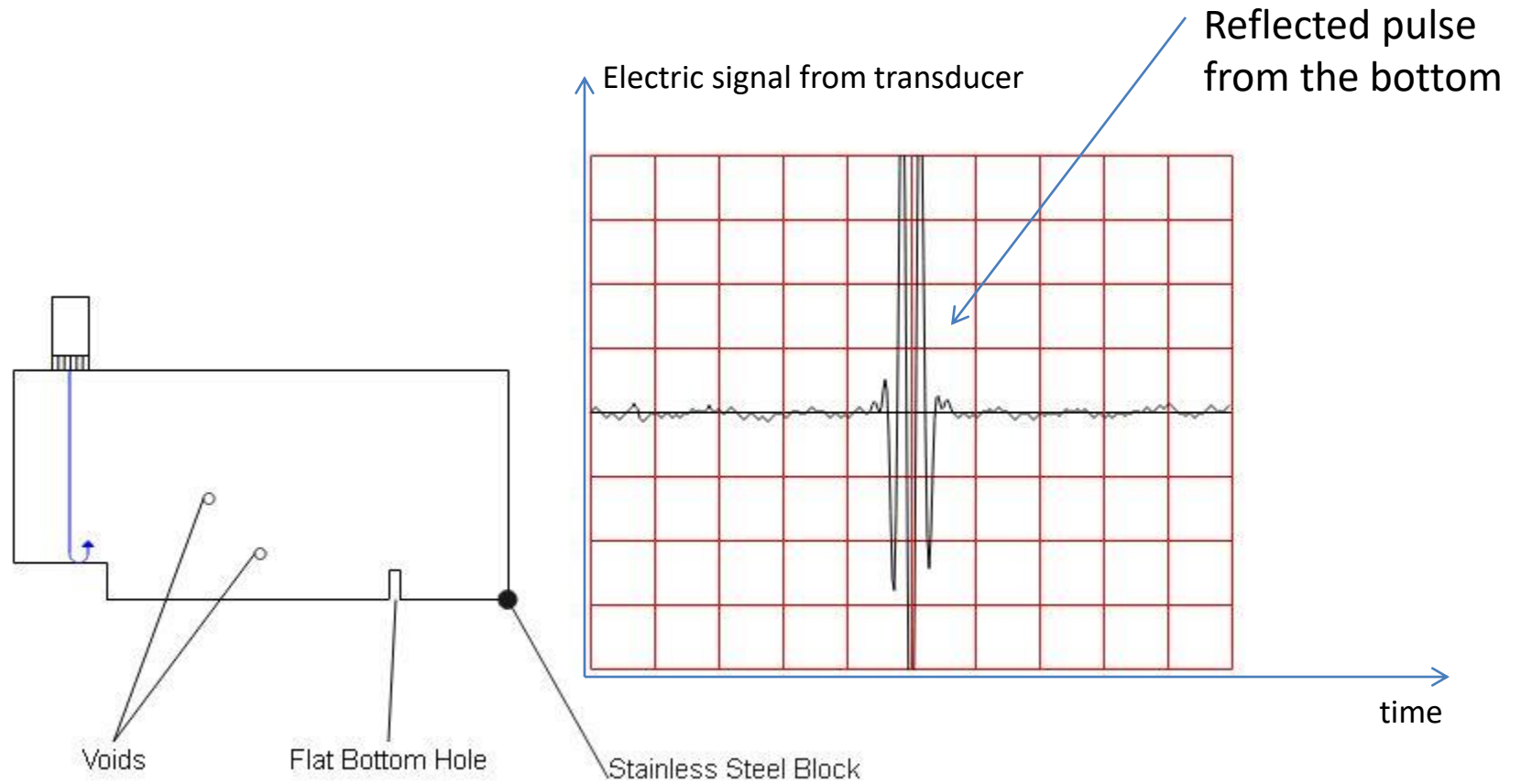
frequency
distribution
(with v_{mode})

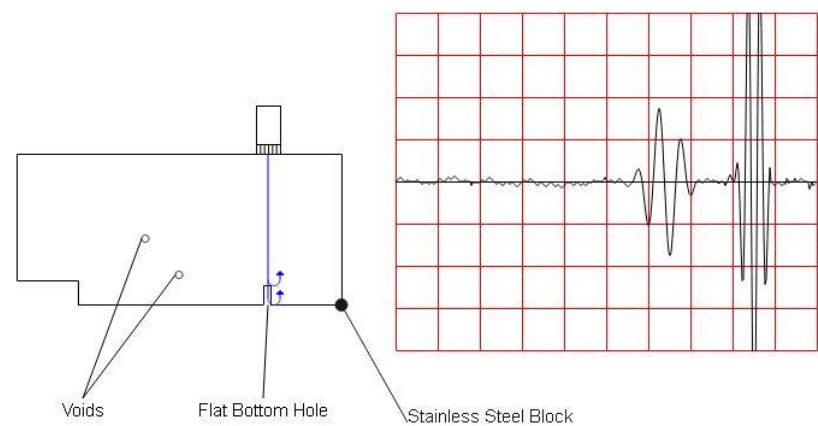
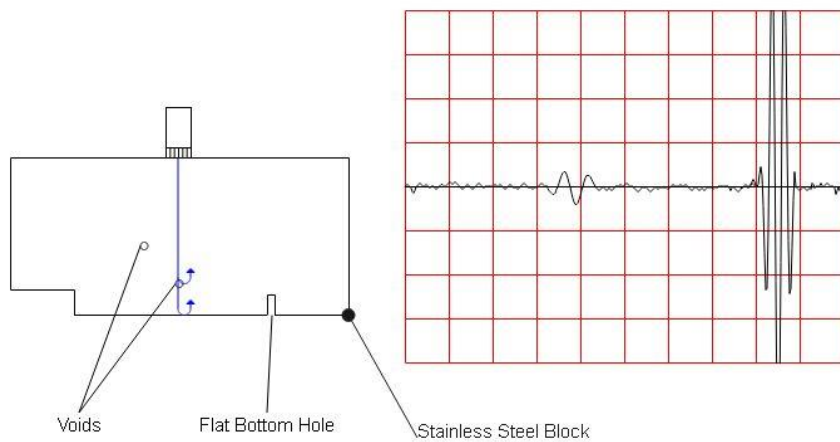
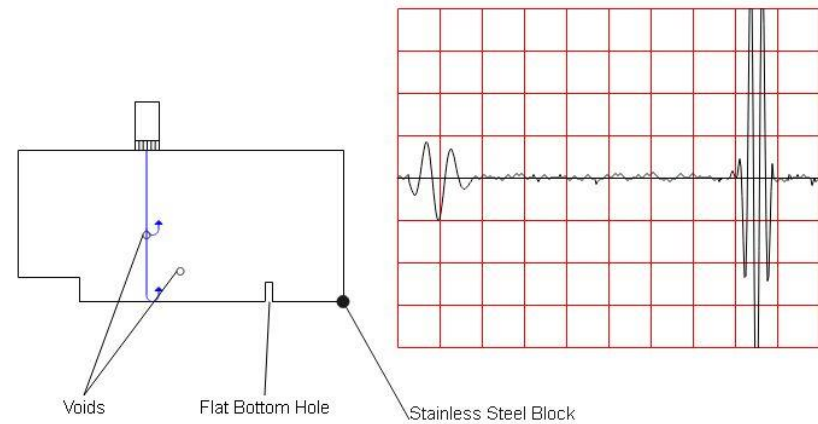
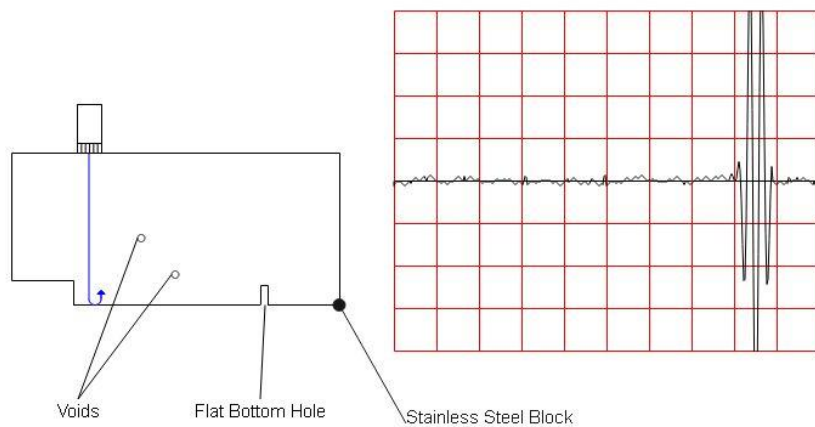


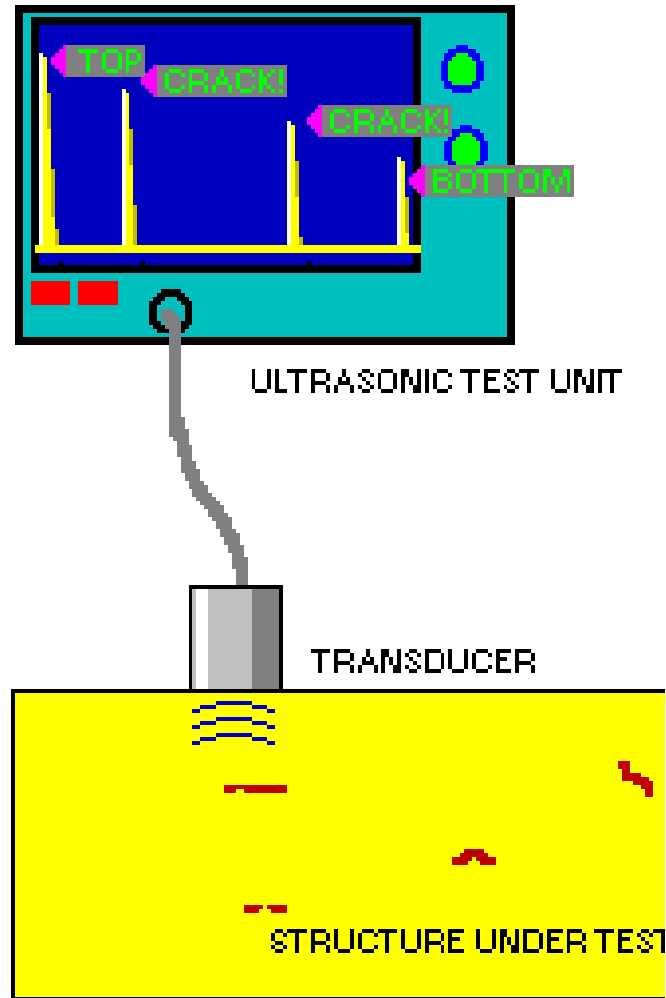
velocity distribution

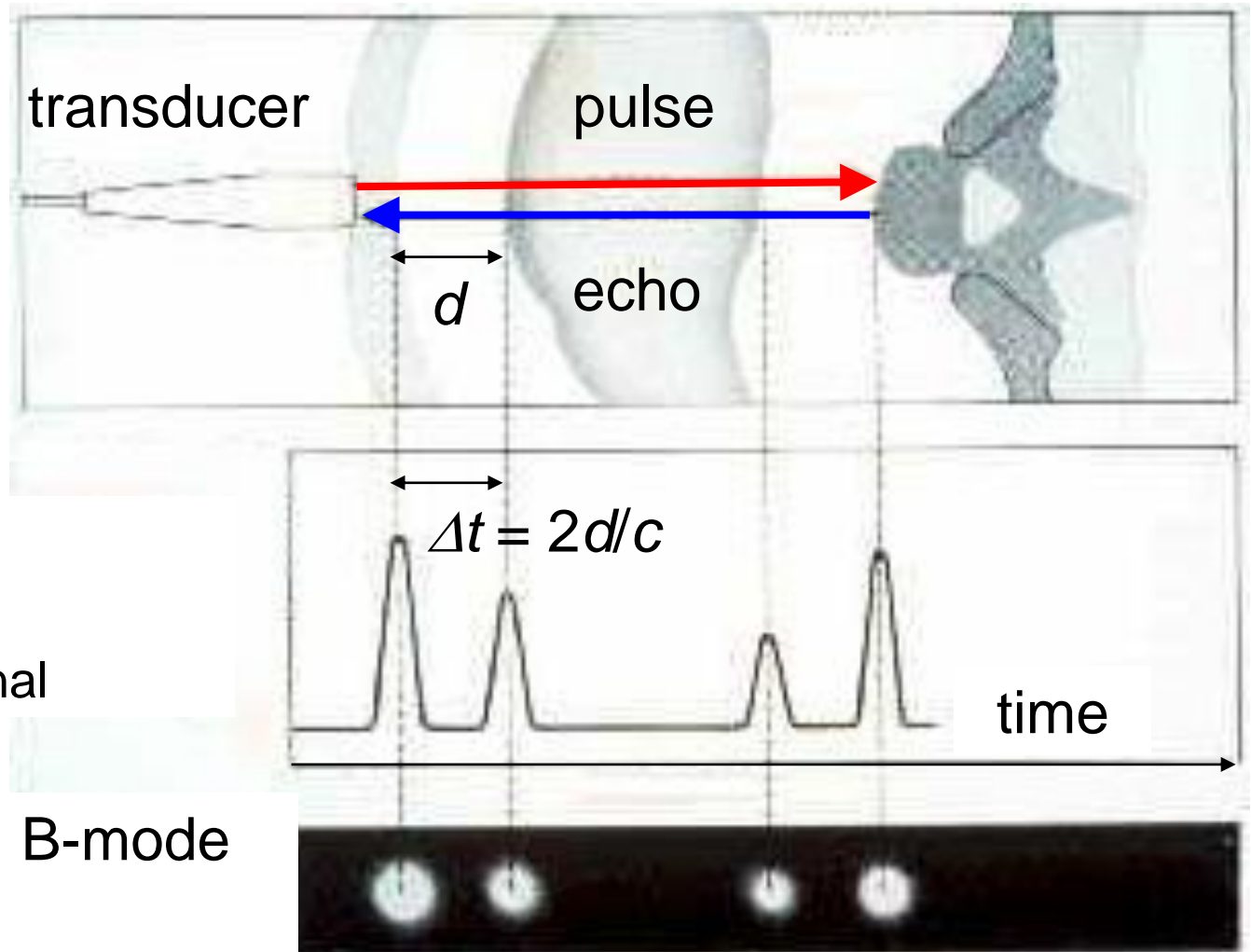
velocity distribution at
a certain time

Imaging surfaces by observing pulse echoes



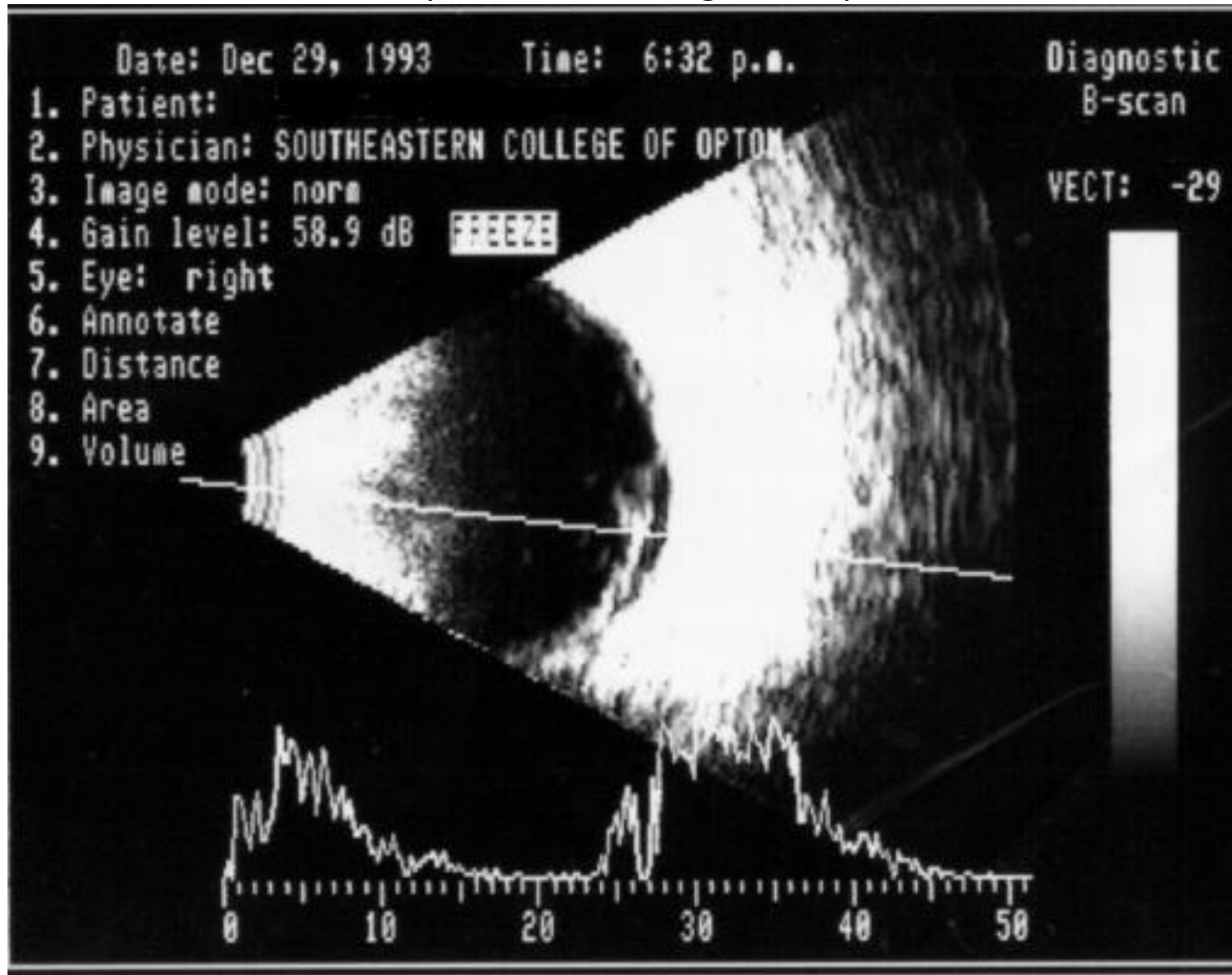






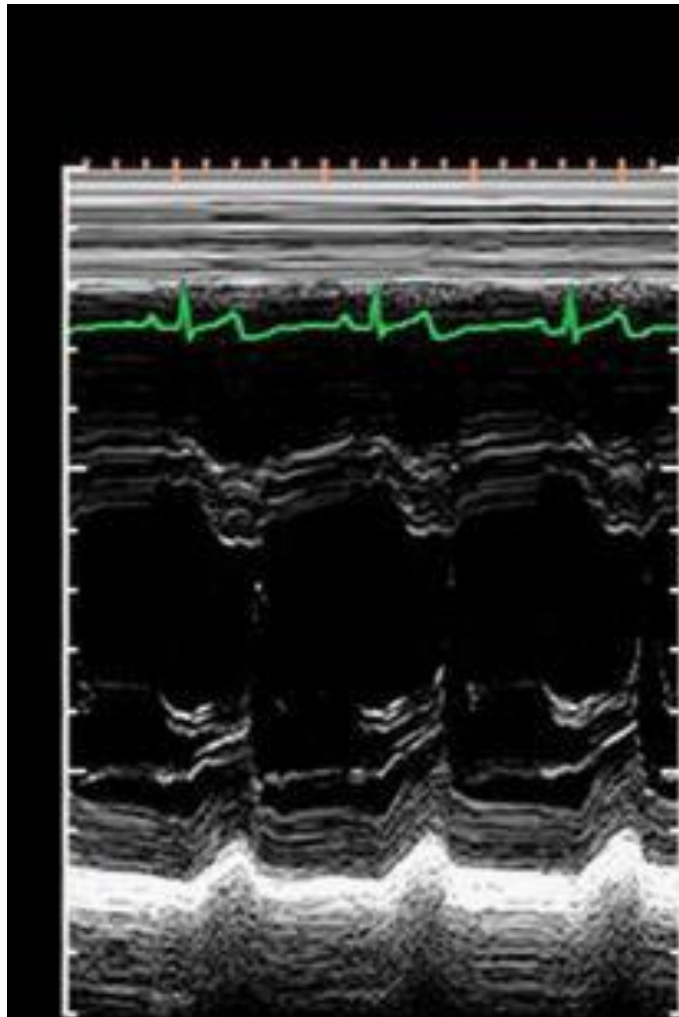
A-mode and B-mode images of the same structure

B-mode scan produces 2D images, composed of a series of 1D B-mode data



TM-mode

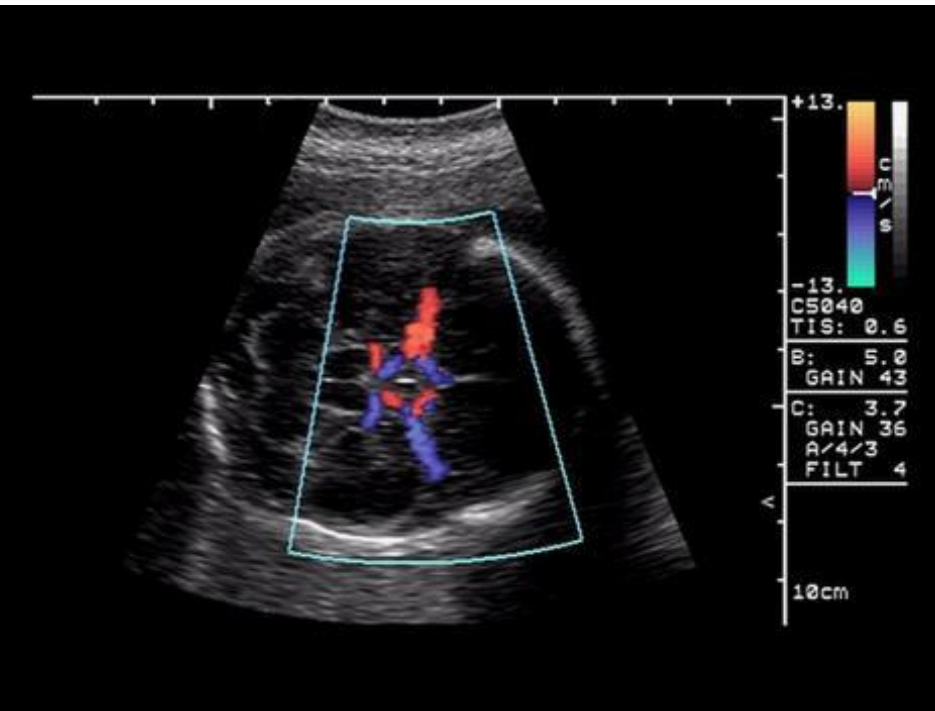
Time-Motion mode: multiple 1D lines as the time goes on.



B-mode

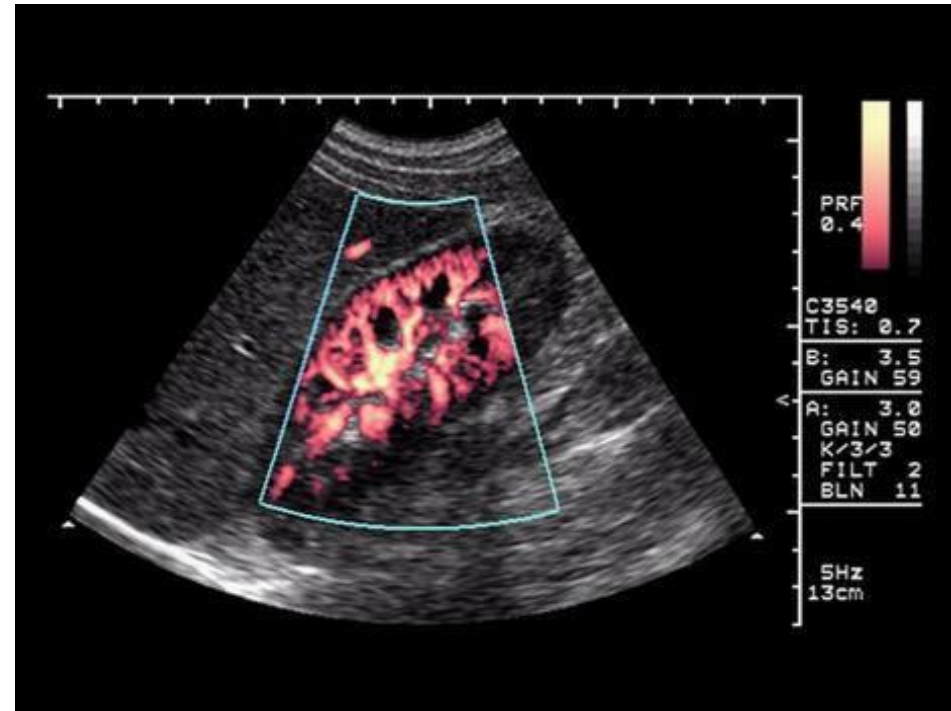


Doppler modes: calculate velocity from the freq. change.



BART: **Blue** Away **Red** Towards

Color-code the velocity calculated from f' or from the beating



power Doppler

Show the intensity of the doppler signal

In the doppler method **the angle is important!**

Example: 1D CW doppler with beating detection

CW: continuous wave

source and detector are separated

$$|f_D| = 2 \frac{v_R \cos \theta}{c} f$$

e.g. $f=8000$ kHz

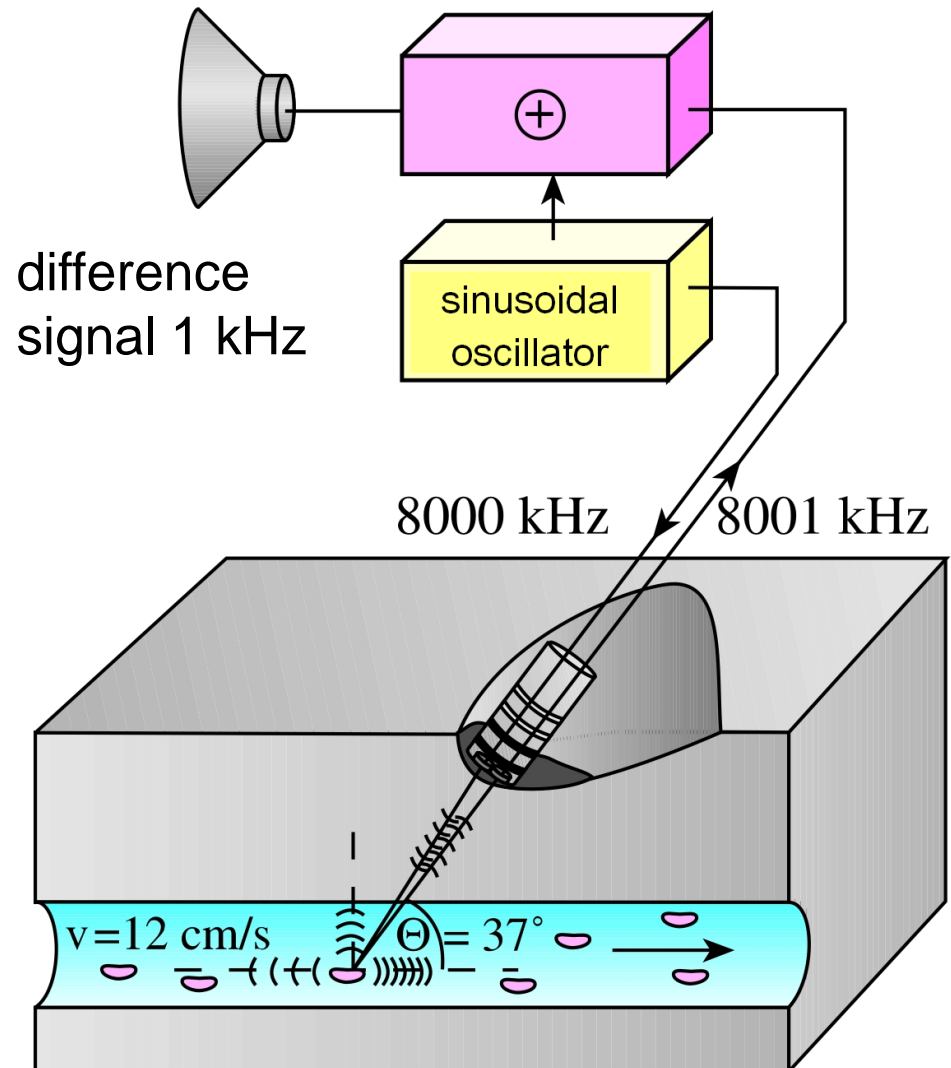
$v=12$ cm/s

$c=1600$ m/s

$\theta = 37^\circ$

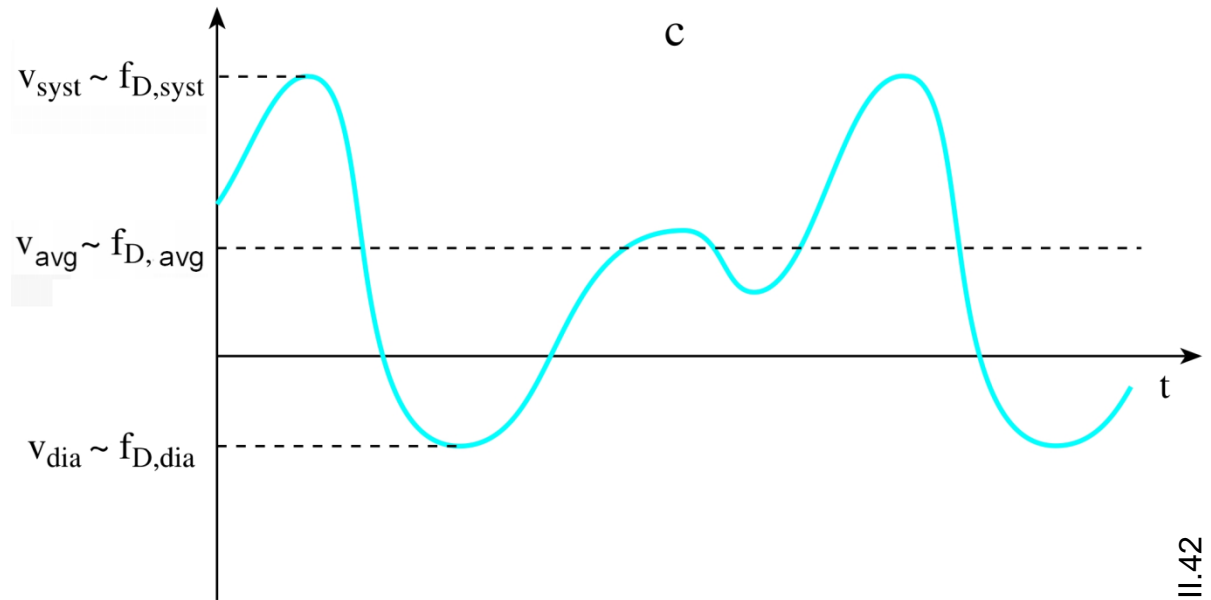
$\Rightarrow f_D=1$ kHz

(beating phenomenon)

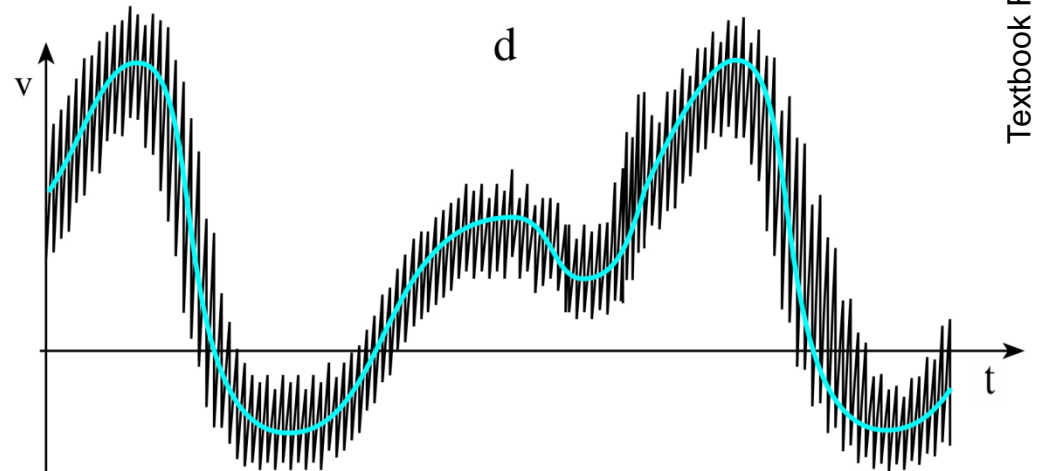


Doppler curves

flow can be represented by one velocity in each moment



flow can be represented by a velocity distribution in each moment



Textbook Fig. VIII.42

velocity distribution in TM-mode

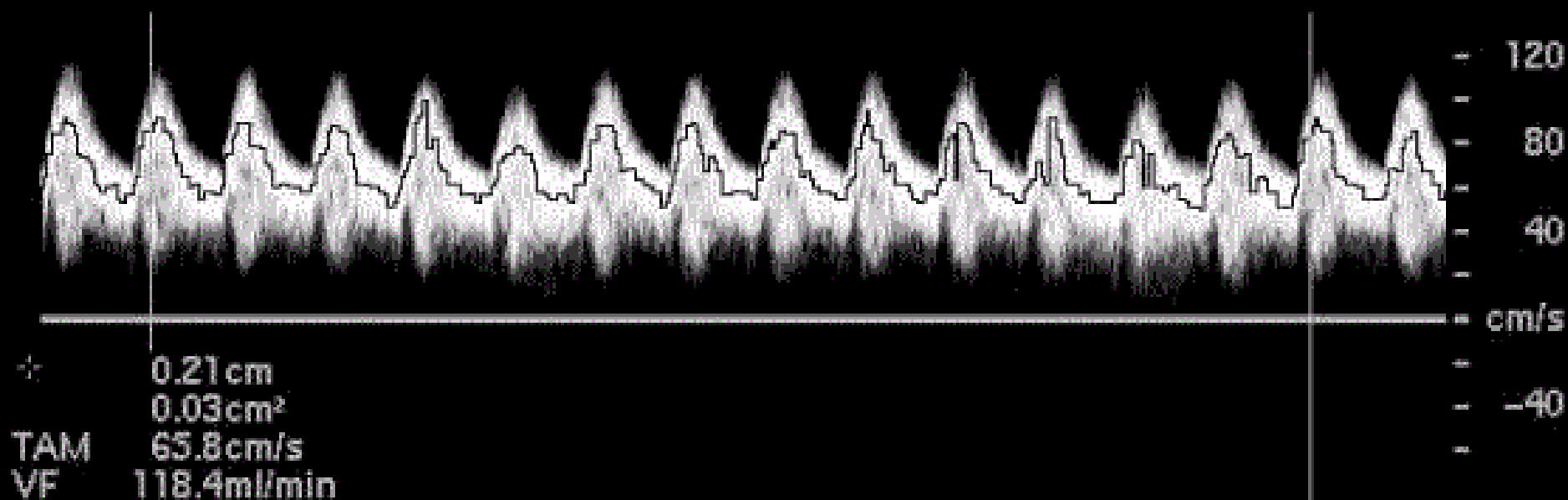
AT PIG 695 LAM
University Hospital CB-5 PVasc/Ven

27 Jun 00 TIs 0.2 MI 0.2
5:25:42 pm F# 73 3.0 cm

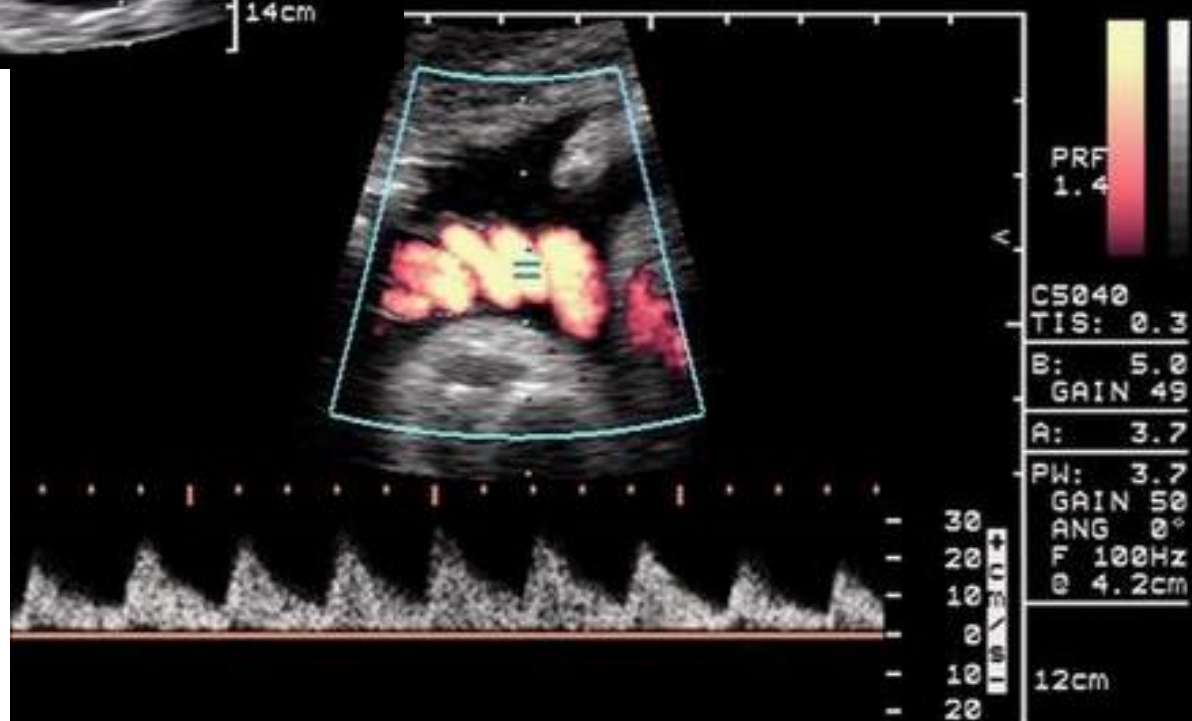
Map 8
DynRg 50dB
Persist Med
Fr Rate Med
2D Opt:Res



SV Angle -46°
Dep 1.5 cm
Size 4.0 mm
Freq 5.0 MHz
WF Low
Dop 68% Map 2
PRF 10000Hz



Normal portal vein flow

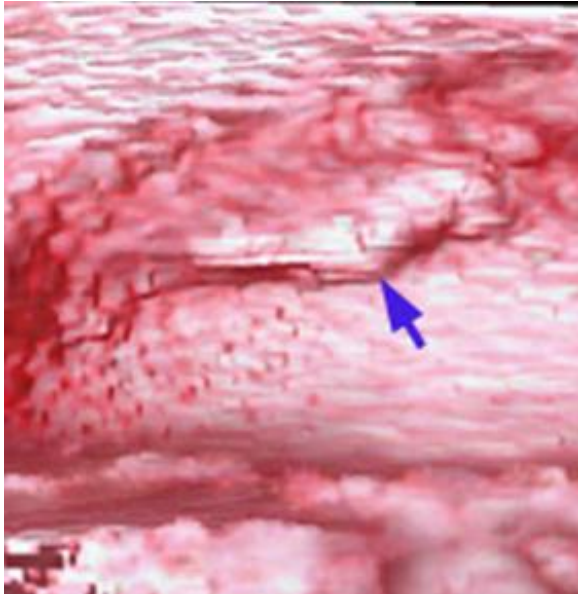


3D reconstruction

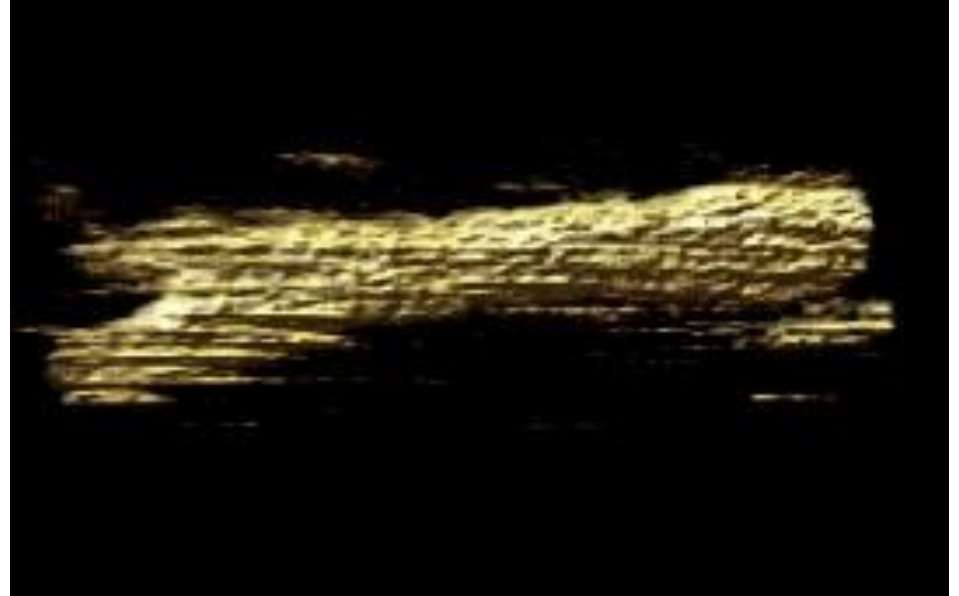
face of a fetus



bladder



carotis



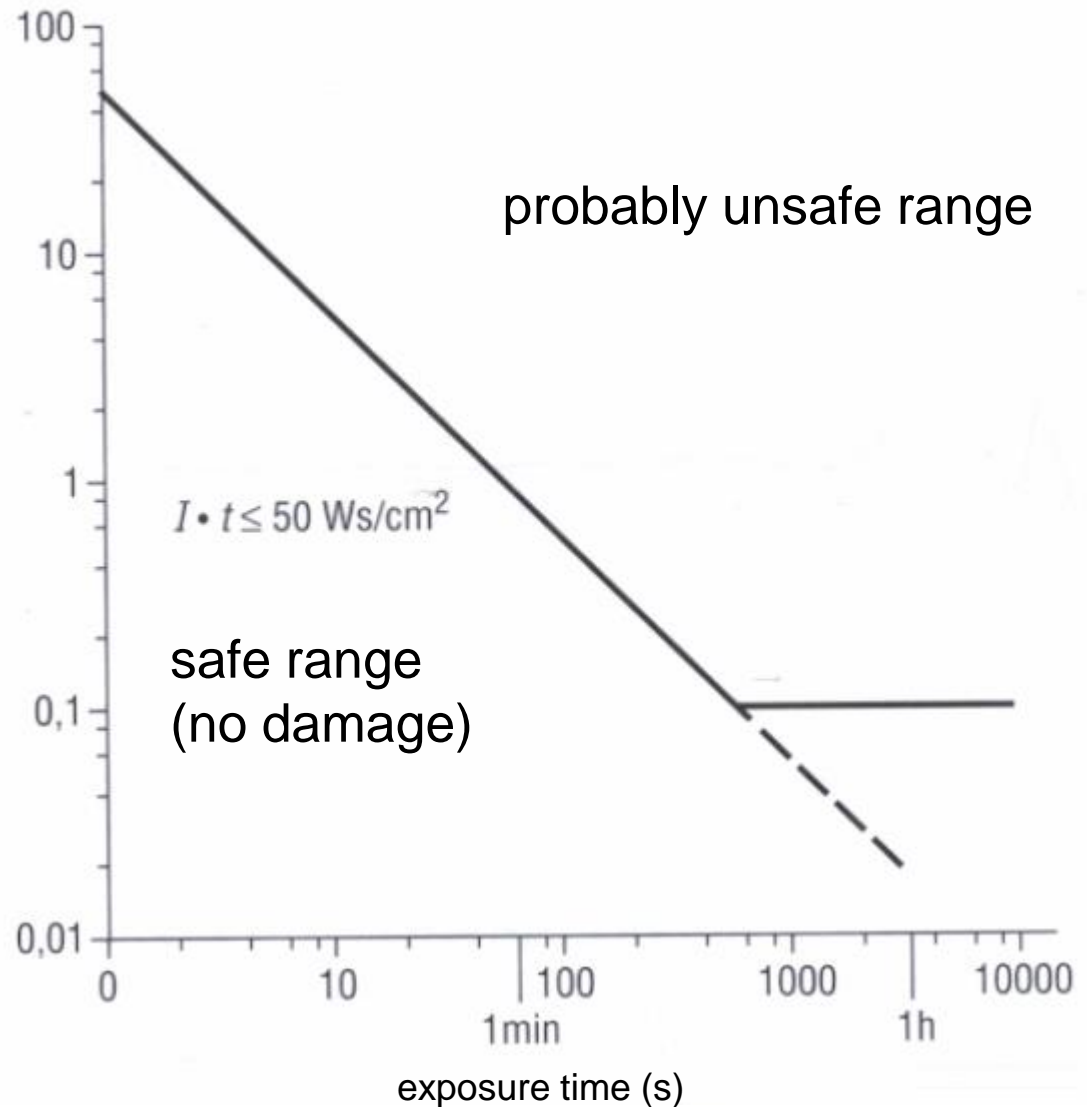
Safety

in the diagnostics:

$$10 \text{ mW/cm}^2 = 100 \text{ W/m}^2$$

spatial average temporal
average (SATA) intensity;
spatial peak temporal peak
(SPTP) intensity;
spatial peak temporal average
(SPTA) intensity;
spatial peak pulse average
(SPPA) intensity
spatial average pulse average
(SAPA) intensity

intensity
(W/cm²)



Mechanical index = peak negative pressure /
SQRT(center frequency of the US beam)

Thermal index = W_p / W_{deg}

W_p : relevant (attenuated) acoustic power at the depth of interest

W_{deg} : estimated power necessary to raise the tissue equilibrium temperature by one degree C

in the therapy: 1 W/cm²

